

Medientechnik

Übung – Java Swing

Heute

- (GUI-)Programmieren mit Eclipse
- Java Swing
 - Fenster erstellen
 - GUI-Komponenten hinzufügen
 - Layout-Manager nutzen



Eclipse

- Eclipse starten und Workspace festlegen
- Neues Java-Projekt anlegen
- 2 neue Klassen im default-package erstellen:
 - `Yaca.java`
 - `View.java`

Java – main-Methode

```
public class Yaca {  
  
    public static void main(String[] args) {  
  
        View yacaView = new View();  
        yacaView.setVisible(true);  
    }  
}
```

Swing - JFrame

```
import javax.swing.*;
```



```
public class View extends JFrame {
```

```
    public View() {
```

```
        this.setTitle("YetAnotherCalculator");
```

```
        this.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
```

```
    }
```

```
}
```

Swing - JPanel

```
import javax.swing.*;
```



```
public class View extends JFrame {
```

```
    public View() {
```

```
        this.setTitle("YetAnotherCalculator");
```

```
        this.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
```

```
        JPanel contentAll = new JPanel();
```

```
        contentAll.setLayout(new BorderLayout());
```

```
    }
```

```
}
```

Swing – JButton

```
import javax.swing.*;
```

```
public class View extends JFrame {
```

```
    public View() {  
        [...]
```

```
        JButton start = new JButton("Start");  
        JButton clear = new JButton("Clear");  
        contentAll.add(start, BorderLayout.SOUTH);  
        contentAll.add(clear, BorderLayout.SOUTH);
```

```
        this.setContentPane(contentAll);  
        this.pack();
```

```
    }  
}
```



Swing – JButton

```
import javax.swing.*;
```

```
public class View extends JFrame {
```

```
    public View() {
```

```
        [...]
```

```
        JButton start = new JButton("Start");
```

```
        JButton clear = new JButton("Clear");
```

```
        JPanel contentButtons = new JPanel();
```

```
        contentButtons.setLayout(new FlowLayout());
```

```
        contentButtons.add(start);
```

```
        contentButtons.add(clear);
```

```
        contentAll.add(contentButtons, BorderLayout.SOUTH);
```

```
        this.setContentPane(contentAll);
```

```
        this.pack();
```

```
    }  
}
```



View.java

Swing – JTextField & JComboBox

```
import javax.swing.*;
```

```
public class View extends JFrame {
```

```
    public View() {  
        [...]
```

```
JTextField firstInput      = new JTextField(5);  
JTextField secondInput    = new JTextField(5);  
JTextField result         = new JTextField(5);  
String[] methods          = { "+", "-", "*", "/" };  
JComboBox methodBox      = new JComboBox(methods);
```

```
    this.setContentPane(contentAll);  
    this.pack();
```

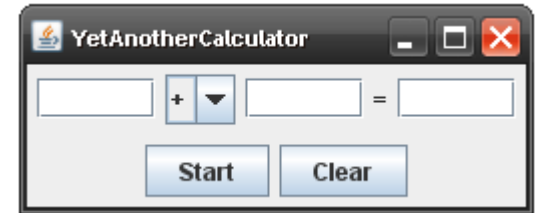
```
    }  
}
```



View.java

Swing – JTextField & JComboBox

```
import javax.swing.*;  
  
public class View extends JFrame {  
  
    public View() {  
        [...]
```



```
JPanel contentInput = new JPanel(new BorderLayout());  
contentInput.add(firstInput);  
contentInput.add(methodBox);  
contentInput.add(secondInput);  
contentInput.add(new JLabel("="));  
contentInput.add(result);  
contentAll.add(contentInput, BorderLayout.CENTER);
```

```
    this.setContentPane(contentAll);  
    this.pack();
```

```
    }  
}
```

View.java

Swing – default-Werte ändern

```
import javax.swing.*;
```

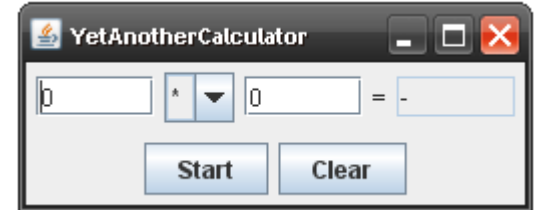
```
public class View extends JFrame {
```

```
    public View() {  
        [...]
```

```
        firstInput.setText("0");  
        secondInput.setText("0");  
        result.setText("-");  
        result.setEditable(false);  
        methodBox.setSelectedIndex(2);
```

```
        this.setContentPane(contentAll);  
        this.pack();
```

```
    }  
}
```



View.java

Swing – Window-Position

```
import javax.swing.*;  
  
public class View extends JFrame {  
  
    public View() {  
        [...]  
  
        this.setContentPane(contentAll);  
        this.pack();  
  
        this.setLocation(100, 100);  
    }  
}
```