Praktikum Entwicklung von Mediensystemen (Android)

Sommersemester 2014

Simon Eumes, Dr. Alexander De Luca
Today

• Recap
• Team Projects
  – Teams
  – Roadmap
  – Brainstorming
• Assignment 03
RECAP
TEAM PROJECTS
Team Projects

Team Up

- Team up now!
- Sign up in the group document

<table>
<thead>
<tr>
<th>Team</th>
<th>Sebastian Cleve (Bachelor)</th>
<th>Bruno Brunkow (Bachelor)</th>
<th>Roman Schumacher (Bachelor)</th>
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</thead>
<tbody>
<tr>
<td>Team A</td>
<td>Schaperai Badri (Master)</td>
<td>Sandro Kurpiers (Master)</td>
<td>Nora Schuster (Bachelor)</td>
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<tr>
<td>Team B</td>
<td>Fabian Nußberger (Master)</td>
<td>Alexander Klimczak (Master)</td>
<td>Julia Klose (Master)</td>
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<tr>
<td>Team C</td>
<td>Julia Bugel (Master)</td>
<td>Marko Nails (Master)</td>
<td>Christian Becker (Master)</td>
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<td>Team D</td>
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<td>Raphael Kösters (Master)</td>
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Team Projects

Roadmap (Preliminary)

• App idea (15.05.)
• Technical concept (22.05.)
• Implementation progress (12.06.)
• Finals (03.07.)

• End presentation (10.07.)
Resources

Distributed Development

• Use Git/Hg
• Do not use SVN or Dropbox
• Make sure to use an appropriate .gitignore
• Decide on development environment beforehand
• Use maven for dependency management
• Free services like bitbucket or github offer a lot of functionality for team development
• Track stories/issues and think about your git workflows
Assignment 03

• Team assignment
• Present your app idea (concept)
  – Target group
  – Scenario
  – Idea and main functionality
  – Initial prototype

• Due next week (15.05.)
• Hand in slides via email after presentation
Next Lecture

• Next lecture in 1 week (15.05.), 14.00h
• Presentations (1 per team) and feedback
Questions

• Open Q&A