

# Chapter 3: Interactive Web Applications

3.1 Web Server Interfaces

3.2 Server-Side Scripting  
(PHP)

3.3 Database Integration

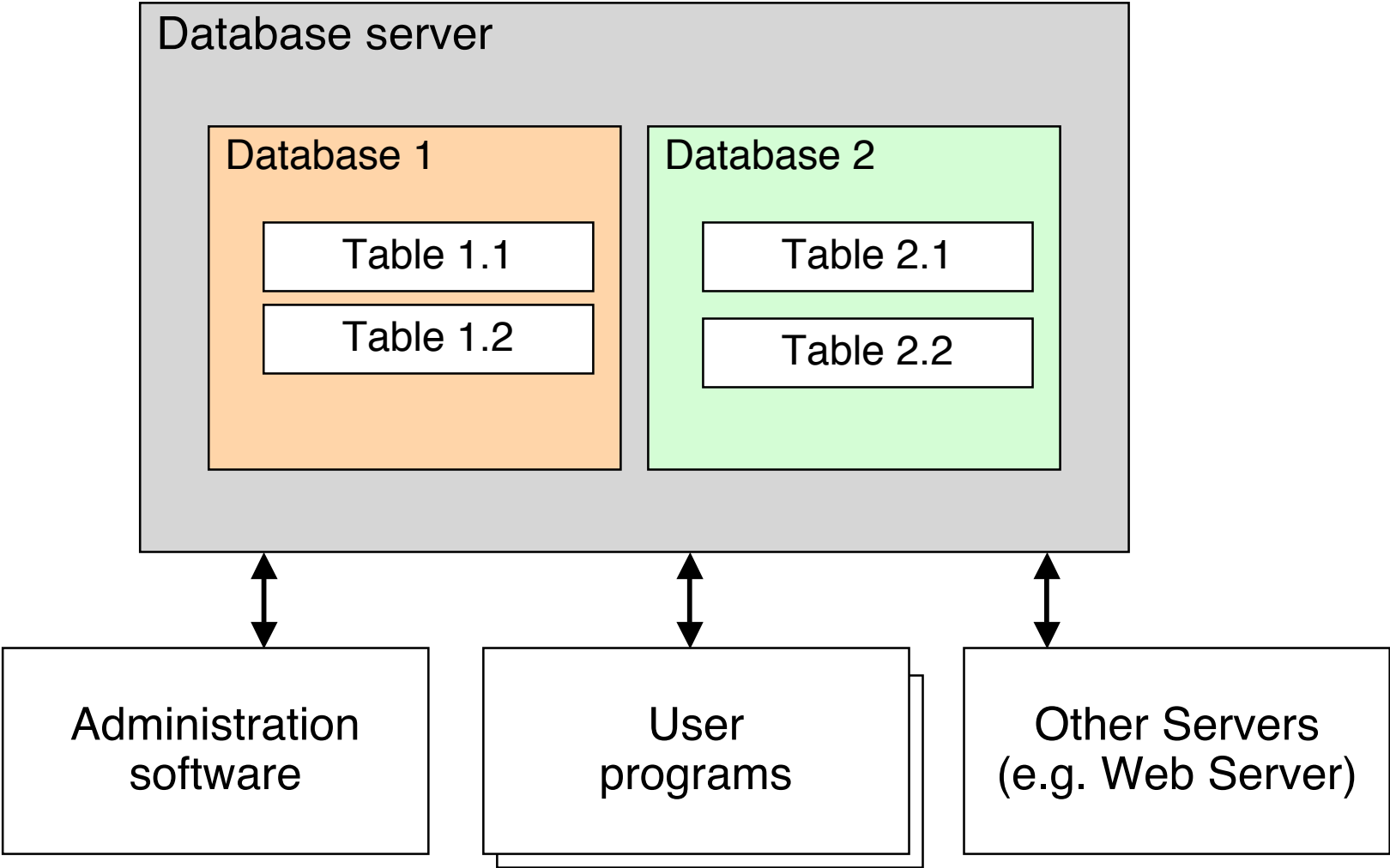
3.4 Integration of Client-Side and Server-Side Scripts  
(AJAX)

3.5 Server-Side Programming with Java  
(Servlets, JSP)

# Database Management Systems: A Quick Reminder

- Database:
  - Structured collection of data items
  - Stored persistently
  - Provides access to a common data pool for multiple users
- Database Management System (DBMS):
  - Collection of programs for administration and usage of a database
  - Various base models for DBMS:
    - » Old: network model, hierarchical model
    - » Dominant: relational model
    - » Alternative: object-oriented model
- Relational databases:
  - Good methodological support for design of data schema
  - Standardized language interface SQL (Structured Query Language)

# Prerequisites and Basic Architecture



# MySQL

- Open source software system
  - Frequently used also in commercial context
  - [www.mysql.com](http://www.mysql.com)
- Software package providing:
  - Database server (mysqld)
  - Administration program (mysqladmin)
  - Command line interface (mysql)
  - Various utility programs
- Communication between programs on local host: *socket* interface
  - Bidirectional data stream exchange between programs
  - Similar to files

```
innochecksum
mysql2mysql
my_print_defaults
myisam_ftdump
myisamchk
myisamlog
myisampack
mysql
mysql_client_test
mysql_client_test_embedded
mysql_config
mysql_convert_table_format
mysql_find_rows
mysql_fix_extensions
mysql_fix_privilege_tables
mysql_secure_installation
mysql_setpermission
mysql_tzinfo_to_sql
mysql_upgrade
mysql_waitpid
mysql_zap
mysqlaccess
mysqlaccess.conf
mysqladmin
mysqlbinlog
mysqlbug
mysqlcheck
mysqld
mysqld-debug
mysqld_multi
mysqld_safe
mysqldump
mysqldumpslow
mysqlhotcopy
mysqlimport
mysqlmanager
mysqlshow
mysqlslap
mysqltest
mysqltest_embedded
perror
replace
resolve_stack_dump
resolveip
```

# Before Creating Anything in the Database...

- Using a database requires careful *information design*.
- Which are the data to be stored?
- Are there existing data to connect to?
- What is the **schema** of the data to be stored?
  - Eg. Entity-Relationship diagrams as a tool
  - Transformation into relational database schema (table design)
- Once a database is filled with data and in use, it is rather difficult to modify!
  - Database schema design has to be carried out with great care!
- Most important rule: Avoid redundant storage of information

# Creating Database Tables (1)

- Prerequisites:
  - Database server running
  - Socket connection between programs intact
  - User accounts with adequate privileges known
- First step: Create **database**
  - Container for many tables
  - Requires special privileges
  - Example SQL:

```
create database music;
```
- Second step: **Select** database
  - Sets the context for further interactions
  - Example SQL:

```
use music
```

# Creating Database Tables (2)

- Third step: Create *tables*

- According to earlier design

- Each table should provide a unique identifier (*primary key*)

- SQL Example:

```
create table song (code VARCHAR(5), title VARCHAR(20),  
artist VARCHAR(20), composer VARCHAR(20), runtime INT);
```

- Further steps: Defining keys, indices etc.

- Fourth step: Fill tables with *data*

- Simplest case: Individual SQL commands

- Better: Import from structured data file

- Frequent: Special programs for importing and creating data

- SQL Example:

```
insert into song  
values ('1', 'One', 'U2', 'Adam Clayton, Bono, Larry Mullen  
& The Edge', 272);
```

# SQL Monitor Output

```
mysql> describe song;
+-----+-----+-----+-----+-----+-----+
| Field      | Type          | Null | Key | Default | Extra |
+-----+-----+-----+-----+-----+-----+
| code       | varchar(5)    | YES  |     | NULL    |       |
| title      | varchar(20)   | YES  |     | NULL    |       |
| artist     | varchar(20)   | YES  |     | NULL    |       |
| composer   | varchar(20)   | YES  |     | NULL    |       |
| runtime    | int(11)       | YES  |     | NULL    |       |
+-----+-----+-----+-----+-----+-----+
5 rows in set (0.01 sec)

mysql> █
```



# Queries with SQL

```
mysql> select * from song;
```

code	title	artist	composer	runtime
1	One	U2	Adam Clayton, Bono	272
2	In the End	Linkin Park		219
3	Wheel in the Sky	Journey		252
4	Lady in Black	Uriah Heep		281
5	Smoke on the Water	Deep Purple		481

```
5 rows in set (0.00 sec)
```

```
mysql> select title from song where runtime>250;
```

title
One
Wheel in the Sky
Lady in Black
Smoke on the Water

```
4 rows in set (0.00 sec)
```

# Databases, PHP and MySQL

- Special libraries for database access:
  - "Database extensions"
  - Generic for all database systems
- For specific database systems:
  - "Vendor specific database extensions"
- For MySQL:
  - MySQL-specific database extensions to PHP

# Connecting to a Database from PHP

- First step: **Connect** to server
  - Establish a connection for data exchange between Web Server/PHP plugin and database server
  - Often local (sockets), if both programs on same machine
  - Requires hostname, (database) username, password
  - PHP function: `mysql_connect()`
    - » Returns a link (resource) which can be used for `mysql_close()`
- Second step: **Select** a database
  - Corresponds to the SQL command `use`
  - Requires database name (and possibly link to server)
  - PHP function: `mysql_select_db()`
    - » Returns Boolean result (success)

# Example: Connecting to Database

```
<?php
```

```
$link = mysql_connect('localhost', 'root', 'demopw')  
    or die ('Could not connect: ' .mysql_error());  
echo 'Connected.<br/>';
```

```
mysql_select_db('music')  
    or die ('Could not select db.');
```

```
echo 'DB selected.<br/>';
```

```
...
```

```
?>
```

# Sending Database Queries from PHP

- Basic idea (as in all programming language/database integrations):
  - SQL queries are given as strings to library functions
- Most important function in MySQL extensions to PHP:  
**mysql\_query()**
  - Requires SQL query as parameter (optionally link to server as 2nd param.)
  - "Query" includes also **INSERT**, **UPDATE**, **DELETE**, **DROP** (SQL)!
- Return value in case of **SELECT**, **SHOW**, **DESCRIBE** and similar:
  - Result set represented by resource value
  - Special functions to retrieve result data as PHP data structures
  - **mysql\_num\_rows()**
    - » Number of rows returned
  - **mysql\_fetch\_array()**
    - » Reads one row of data and transforms it into an array
    - » Makes the next row available

# Example: Reading Data From a Query in PHP

```
<?php
...
$query = 'SELECT * FROM song';
$result = mysql_query($query);

while ($row = mysql_fetch_array($result, MYSQL_ASSOC)) {
    foreach ($row as $element) {
        echo $element;
        echo ', ';
    }
    echo "<br/>";
...
?>
```

dbaccess.php

# Creating HTML Output From SQL Query (1)

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01  
  Transitional//EN"  
  "http://www.w3.org/TR/html4/loose.dtd">
```

```
<html>
```

```
<head>
```

```
  <title>Database table in HTML</title>
```

```
</head>
```

```
<?php
```

```
$link = mysql_connect('localhost', 'root', 'demopw')
```

```
  or die ('Could not connect: ' .mysql_error());
```

```
mysql_select_db('music') or die ('Could not select db.');
```

```
?>
```

dbaccess\_html.php

# Creating HTML Output From SQL Query (2)

...

```
<body>
  <h1>The following table is retrieved from MySQL:</h1>
  <table>
    <?php
      $query = 'SELECT * FROM song';
      $result = mysql_query($query)
        or die ('Query failed'.mysql_error());
      while ($row = mysql_fetch_array($result, MYSQL_ASSOC)) {
        echo "\t<tr>\n";
        foreach ($row as $element) {
          echo "\t\t<td>";
          echo $element;
          echo "</td>\n";
        }
        echo "\t</tr>\n";
      }
    ?>
  </table>
```



# Creating HTML Output From SQL Query (3)

...

```
<?php
    mysql_free_result($result);
    mysql_close($link);
?>
```

```
</body>
```

```
</html>
```

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(PHP)

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3.4 Integration of Client-Side and Server-Side Scripts  
(AJAX)

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Christian Wenz: Ajax - schnell und kompakt. entwickler.press 2007

# Asynchronous JavaScript + HTML (AJAX)

- James Garrett 2005:  
<http://www.adaptivepath.com/ideas/essays/archives/000385.php>
- Catchy name for an idea which was in use already at the time:
  - Google Suggest
  - Google Maps
- Basic idea:
  - Loading data from server is decoupled from changes in the presentation
- Advantages:
  - User can interact fluidly with the application
  - Information from server is fetched at regular intervals - display can always stay up-to-date
- AJAX is not a technology, it is a combination of known technologies
  - XHTML, CSS, DOM, XML, XSLT, JavaScript, XMLHttpRequest
- There are AJAX-like applications which use neither JavaScript nor HTML
  - E.g. using Flash and querying servers in the background

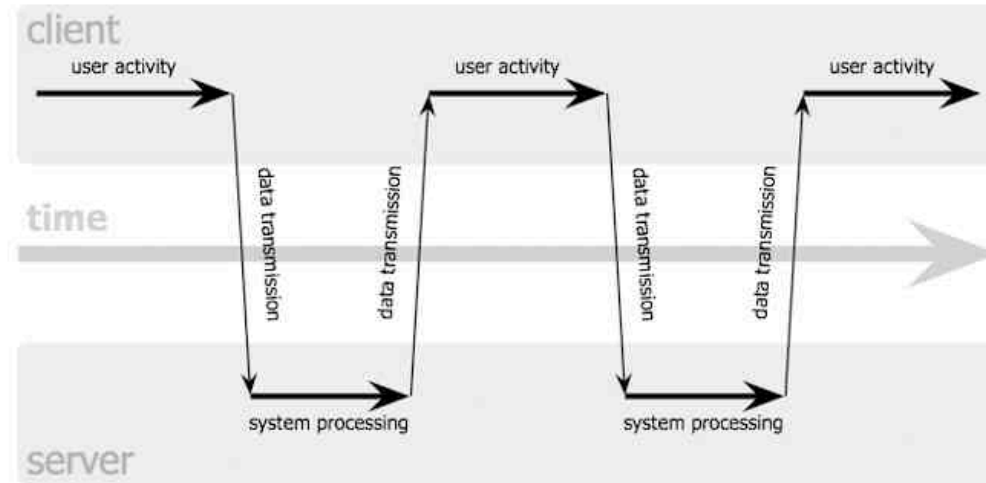
# Asynchronicity

Examples:

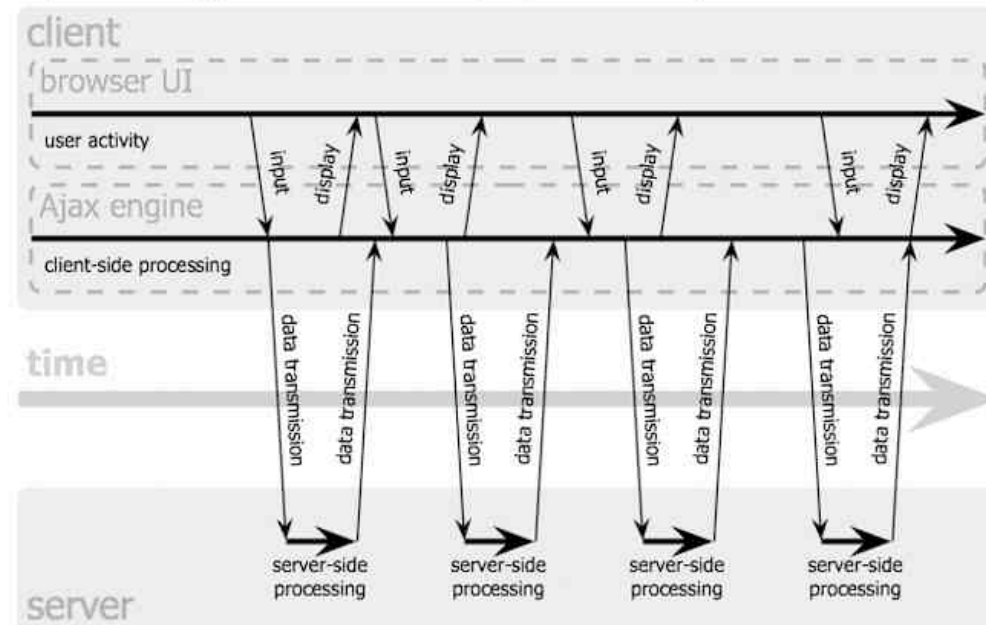
Web mail access

Autocompletion of forms (e.g. City based on Zip code)

classic web application model (synchronous)



Ajax web application model (asynchronous)



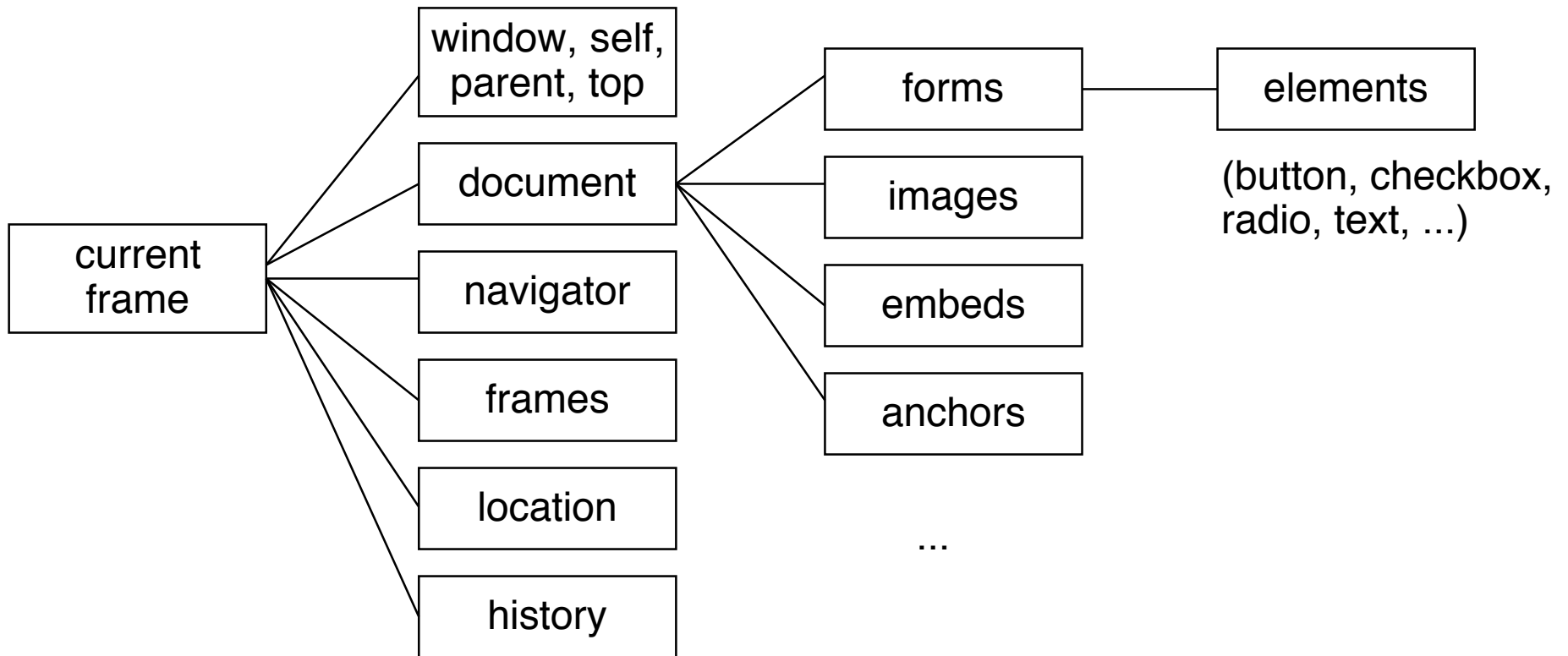
Jesse James Garrett / adaptivepath.com

# AJAX and Client-Side Scripting

- AJAX applications are programs executed in the Web browser
  - Require a runtime environment
  - Usually programmed in JavaScript
- AJAX applications need to modify or construct HTML to be displayed in the browser
  - Requires access to loaded/displayed HTML
  - *Domain Object Model* (DOM) is used for accessing and manipulating page content

# JavaScript Object Tree

- Elements of the displayed document and other information can be accessed and manipulated
- Navigation:
  - Mostly selection by "id"
  - Starting point is often "document" object



# DOM Reminder

- DOM is a collection of functions which make it possible to access and manipulate HTML and XML documents in the browser
- DOM ist a standardised API (Application Programming Interface)
  - Usable with several programming languages
- Examples of DOM object properties and methods:

`nodeName, nodeValue, nodeType, attributes`

`getElementById()`

`parentNode, hasChildNodes();`

`childNodes, firstChild, lastChild, previousSibling, nextSibling;`

`createElement(); createTextNode();`

`insertBefore(), replaceChild(), removeChild(), appendChild();`

# AJAX and Server-Side Scripting

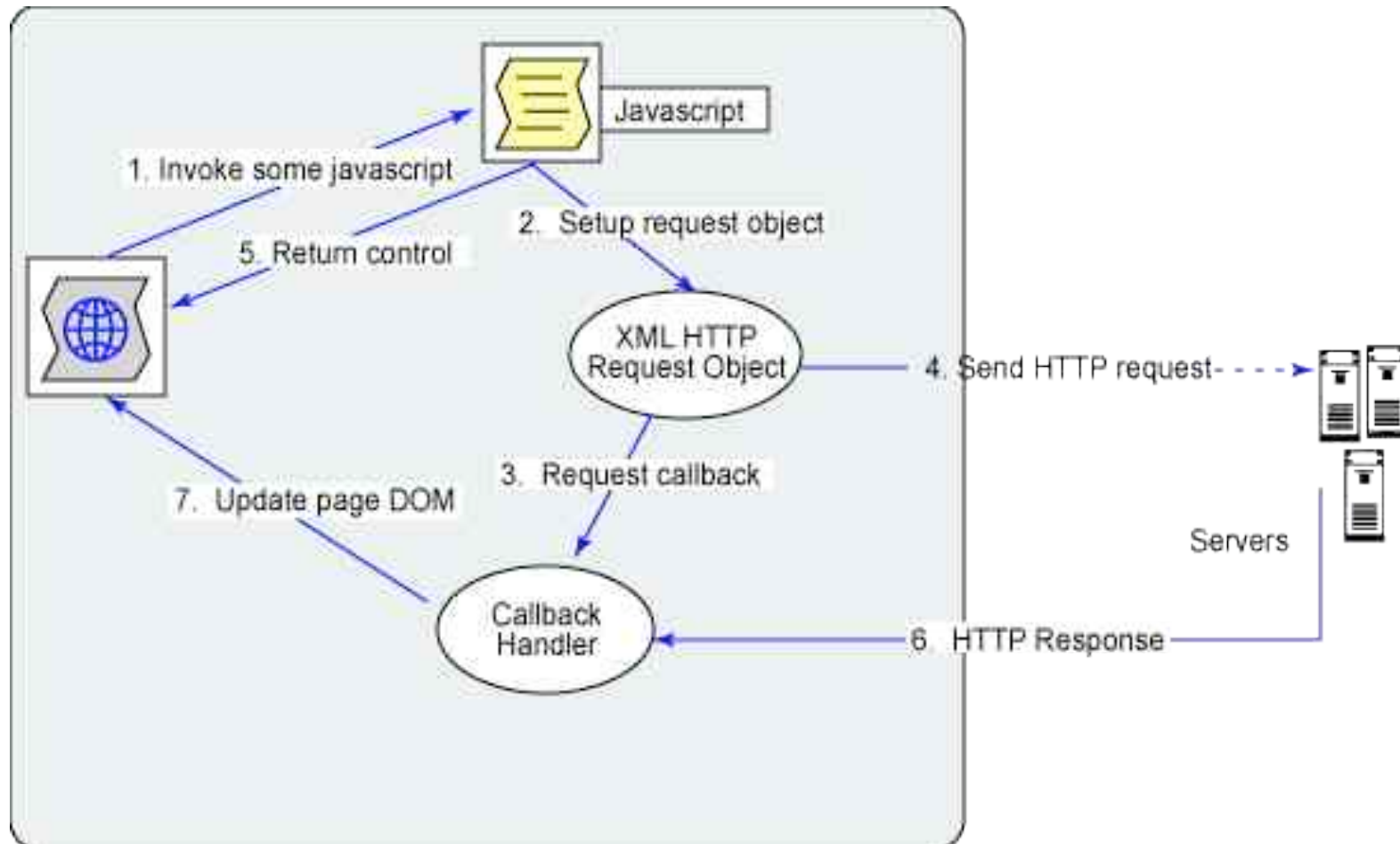
- AJAX applications make particular sense when the data loaded from the server changes dynamically
  - PHP scripts or other server-side dynamics
  - Database connectivity
- For ease of understanding (only!):
  - Most examples in the following deal with static Web pages only



# Request Construction and Handling

- Main functionalities required:
  - Construction of a request to be sent to the server
  - Sending a request to the server
  - Waiting (asynchronously) until server responds
  - Calling functions to analyze server response
- All these functionalities are realized in one single object (in the sense of object-orientation):
  - XMLHttpRequest

# Basic Control Flow



<http://www.ibm.com/developerworks>, Dojo framework

# XMLHttpRequest

- Outlook Web Access for Internet Explorer 5 (end 90s):
  - XMLHttpRequest object invented at Microsoft
  - Realized as ActiveX object
- Mozilla 1.4 (Netscape 7.1) and derivatives (including Firefox):
  - Native XMLHttpRequest object for JavaScript
  - Independent of Active X
- Other manufacturers:
  - Followed step by step: Konqueror, Apple Safari, Opera, iCab
- Since Internet Explorer 7 ActiveX no longer required
  - Just JavaScript
- Under W3C standardization (Working draft August 2009)
- Long term situation for creating XMLHttpRequest object will be:  

```
var XMLHttpRequest = new XMLHttpRequest();
```
- Currently we have to fight with browser incompatibilities!
  - Frameworks like *Prototype* can help

# Platform Independent Creation of XMLHttpRequest

```
var XMLHttpRequest = null;  
if (window.XMLHttpRequest) {  
    XMLHttpRequest = new XMLHttpRequest();  
} else if (window.ActiveXObject) {  
    try {  
        XMLHttpRequest = new ActiveXObject("Msxml2.XMLHTTP");  
    } catch (ex) {  
        try {  
            XMLHttpRequest = new ActiveXObject("Microsoft.XMLHTTP");  
        } catch (ex) {}  
    }  
}
```

IE < 7.0 or Standard

For older IE versions than 6.0

# Construction of a HTTP Request

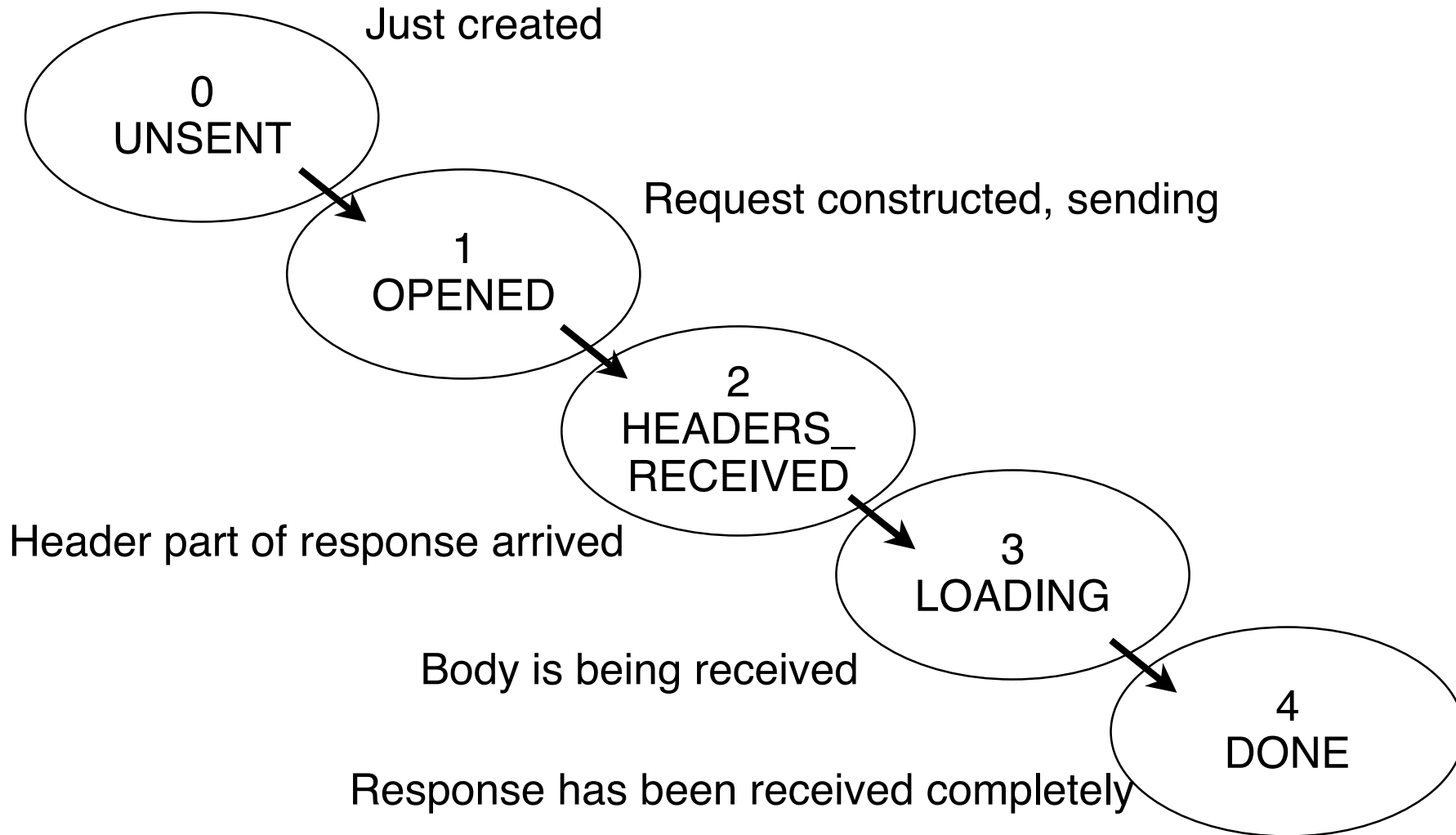
- `open ()` method of `XMLHttpRequest` object
  - Note: There is no interaction with the server involved, despite the name
- Required parameters:
  - HTTP method: GET, POST or HEAD
  - URL to send the request to
- Optional parameters:
  - Asynchronous or synchronous treatment (default asynchronous = true)
  - Username and password for authentication
- Examples:

```
XMLHttpRequest.open ("GET", "fibonacci.php?fib=12")
XMLHttpRequest.open ("POST", "/start.html", false, un, pwd);
```

# Sending a Request

- Before sending: `XMLHTTP.setRequestHeader()`
  - Setting headers for the request
  - Recommended: `Content-Type` (MIME type)
- `XMLHTTP.send()`
  - Sends request to server
- Parameter:
  - In the simplest case (in particular GET method): `null`
  - For more complex cases:
    - "Request entity body" is given as parameter
      - » Mainly for POST method

# States of an XMLHttpRequest Object



# Asynchronous Reaction by Event Handler

- In order to react to the received response:
  - Function has to be called when state 4 is reached
- Registering an event handler:
  - Callback function, called when event takes place
  - Similar to event handling for user interfaces (Java Swing, Flash)
- For Ajax:
  - Callback method registered with XMLHttpRequest object
  - Event = State 4 is reached
  - More general: Called at any state change
- **XMLHTTP.onreadystatechange = *function*;**
  - **XMLHTTP.readyState** gives current state (as number)



# Example: Very Simple Request

```
...<body>
<script type = "text/javascript">
  var XMLHTTP = new XMLHttpRequest();

  function dataOutput() {
    if (XMLHTTP.readyState == 4) {
      var d = document.getElementById("data");
      d.innerHTML += XMLHTTP.responseText;
    }
  }

  window.onload = function() {
    XMLHTTP.open("GET", "data.txt", true);
    XMLHTTP.onreadystatechange = dataOutput;
    XMLHTTP.send(null);
  }
</script>

</body>
  <p id="data">Data from server: </p>
</html>
```

# AJAX and XML

- The server response (essentially text) needs to be analysed
- XML
  - Supports arbitrarily structured information
  - Is fully supported by JavaScript and DOM
- Servers should return data as XML
- Problem (currently):
  - Browser incompatibilities

# Example XML Data

```
<?xml version="1.0" encoding="UTF-8"?>
<ResultSet totalResultsAvailable="24900000"
  totalResultsReturned="10">
  <Result>
    <Title>AJAX - Wikipedia</Title>
    <Summary>Background about the web development technique for
creating interactive web applications.</Summary>
    <Url>http://en.wikipedia.org/wiki/AJAX</Url>
  </Result>
  <Result>
    <Title>Ajax: A New Approach to Web Applications</Title>
    <Summary>Essay by Jesse James Garrett from Adaptive
Path.</Summary>
    <Url>http://www.adaptivepath.com/p...s/000385.php</Url>
  </Result>
  <Result>
    <Title>AFC Ajax</Title>
    <Summary>Official site. Club information, match reports, news,
and much more.</Summary>
    <Url>http://www.ajax.nl/</Url>
  </Result>
</ResultSet>
```

From C.Wenz

# AJAX Program Creating a HTML Table from XML

- Fixed HTML text :

```
<body>
  <p>
    <span id="Anzahl">0</span> von
    <span id="Gesamt">0</span> Treffern:
  </p>

  <table id="Trefffer">
    <thead>
      <tr><th>Titel</th><th>Beschreibung</th><th>URL</th></tr>
    </thead>
  </table>
</body>
```

Script has to fill the missing data from XML response.  
Basic structure of script as above.

From C.Wenz

# Transformer Callback Function (1)

```
function DatenAusgeben() {
  if (XMLHTTP.readyState == 4) {
    var xml = XMLHTTP.responseXML;

    var anzahl = document.getElementById("Anzahl");
    var gesamt = document.getElementById("Gesamt");
    anzahl.innerHTML =
xml.documentElement.getAttribute("totalResultsReturned");
    gesamt.innerHTML =
xml.documentElement.getAttribute("totalResultsAvailable");

    var treffer = document.getElementById("Treffer");
    var tbody = document.createElement("tbody");

    var ergebnisse = xml.getElementsByTagName("Result");
    ...
  }
}
```

# Transformer Callback Function (2)

```
... for (var i=0; i<ergebnisse.length; i++) {
    var zeile = document.createElement("tr");
    var titel = document.createElement("td");
    var beschreibung = document.createElement("td");
    var url = document.createElement("td");
    var titeltext, beschreibungtext, urltext;
    for (var j=0; j<ergebnisse[i].childNodes.length; j++) {
        var knoten = ergebnisse[i].childNodes[j];
        switch (knoten.nodeName) {
            case "Title":
                titeltext = document.createTextNode(
                    knoten.firstChild.nodeValue);
                break;
            case "Summary":
                beschreibungtext = document.createTextNode(
                    knoten.firstChild.nodeValue);
                break;
            case "Url":
                urltext = document.createTextNode(
                    knoten.firstChild.nodeValue);
                break;
        }
    }
}
```

## Transformer Callback Function (2)

```
... for (var i=0; i<ergebnisse.length; i++) {  
    ...  
    for (var j=0; j<ergebnisse[i].childNodes.length; j++) {  
        ...  
        titel.appendChild(titeltext);  
        beschreibung.appendChild(beschreibungstext);  
        url.appendChild(urltext);  
  
        zeile.appendChild(titel);  
        zeile.appendChild(beschreibung);  
        zeile.appendChild(url);  
        tbody.appendChild(zeile);  
    }  
    treffer.appendChild(tbody);  
}  
}
```

# AJAJ? – Simple Serialization with JSON

- XML Serialization of data
  - Tends to be long
  - Many redundant elements
  - Occupies a lot of bandwidth
- Alternative Serialization: JSON (JavaScript Object Notation)

```
{
  "ResultSet":
  {
    "totalResultsAvailable": "24900000",
    "totalResultsReturned": 10,
    "Result":
    [
      {
        "Title": "AJAX - Wikipedia",
        "Url": "http://en.wikipedia.org/wiki/AJAX"
      },
      {
        "Title": "Ajax: A New Approach to Web Applications",
        "Url": "http://www.adaptivepath.com/p.../000385.php"
      }
    ]
  }
}
```



# Problems with AJAX

- Back button
  - Browsers do not store dynamically modified pages in history
- Polling
  - Browser send more requests at a more regular pace; i.e the base assumptions for traffic engineering change
- Bookmarks
  - It is difficult to set a bookmark at a specific state of a dynamically created flow of pages
  - Solution attempts use the document-internal anchors (#)
- Indexing by search engines

# Example: Bookmarking Support



When processing response:

```
location.hash = "#" + escape(url);
```

```
window.onload = function() {  
    if (location.hash.length > 1) {  
        url = unescape(location.hash.substring(1));  
        ladeURL();  
    }  
}
```

# Sajax: Framework for AJAX (in PHP)

- Example for a framework supporting Ajax
- Sajax (Simple Ajax)
  - <http://www.modernmethod.com/sajax>
  - Open Source
  - Framework (library) for several scripting languages, including PHP
- Abstracts from technical details of AJAX
  - Write AJAX applications without knowing about XMLHttpRequest
- Basic idea:
  - Create a server-side dynamic function (in PHP)
  - "Export" this function with Sajax (`sajax_export('functionname')`)
  - In the JavaScript section of the page, call `sajax_show_javascript()` (a PHP function generating JavaScript)
  - Corresponding to the server-side function, now a JavaScript function exists (`x_functionname`) which calls the server-side function asynchronously (i.e. a callback function is given as parameter)

# Examples of AJAX Applications

- Maps: Google Maps, OpenStreetMap
- Office: AjaxWrite, nexImage
- Social software: Flickr, Del.icio.us, Last.fm, \*VZ Netzwerke
- Mail: Google Mail
- Web search: Google Suggest
- CRM: 24SevenOffice