

# PocketPIN

## My Phone is my Keypad

Privacy-Enhanced PIN-Entry on Public Terminals

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# Outline

- 1 Introduction**
  - Motivation
  - Approach
- 2 MobilePIN (previously PocketPIN)**
  - Concept
  - Prototype
  - Evaluation
- 3 PocketPIN (a.k.a PocketPIN v2)**
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- 4 Technical Details**
  - Connection & Security

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# What's wrong with the current situation?

Several ATM fraud methods:

- shoulder-surfing
  - “manually”
  - using a camera
- fake keypad overlays
- droplet (oil drops)

Cards are then copied or stolen using Skimming, a Lebanese Loop, or simply plain theft

⇒ all attacks somehow rely on the ATMs keypad and its position

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# What to do, what to do...?

- Most approaches focus on making input harder to decipher
- *But:* if all attacks rely on the keypad, why not just take it away?
  
- Nearly everybody carries a mobile phone  
(which has a keypad just fine for PIN entry)  
⇒ use the phone's keypad to enter the PIN



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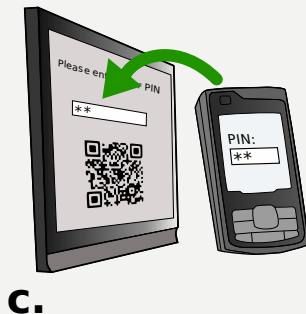
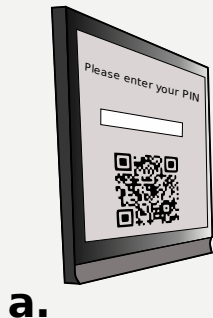


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# How does it work?

- a ATM displays a barcode
- b Mobile device captures/decodes the barcode and connects to the ATM
- c PIN is entered on the mobile and sent securely to the ATM



Prototype consists of two parts:

- a desktop application (JavaSE)
  - resembles the ATM (including a graphical keypad)
  - displays a 2D barcode
- a mobile application (JavaME)
  - uses the phone's camera to capture the barcode
  - decodes the barcode and connects to the ATM
  - lets the user enter the PIN number



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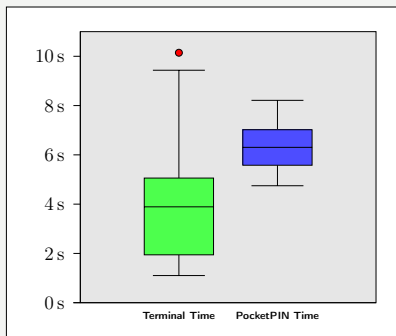


# User Study

- 19 participants (avg. 25 yrs (min: 20, max: 32), 9 female/10 male)
- ATM usage: avg. 4.6 times/month (min: 1, max: 15)
- Repeated Measures – Factorial Design
- Independent variable: *input type*
  - PocketPIN
  - Keypad
- Dependant variables:
  - quantitative: *input speed, error rate* (automatically logged)
  - qualitative: *user satisfaction, experienced security* (questionnaire)
- Task: input 3 random PINs on the keyboard and the mobile device each

# Results: Input Times

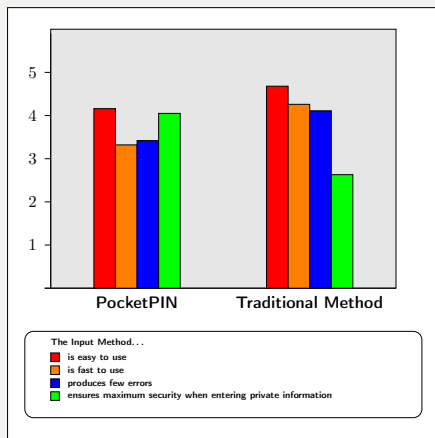
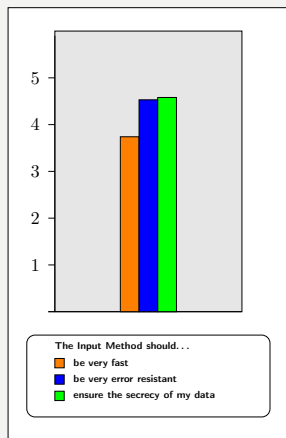
- Keyboard entry one third faster than MobilePIN (statistically significant)



(Two extreme outliers removed for better overview)

- Unexpected result: error rates neglectably low on both input methods

# Results: Usability and Privacy



- Most users apply additional security measures when using ATMs
- Users can imagine using ATMs with PocketPIN (avg. score: 4.16)

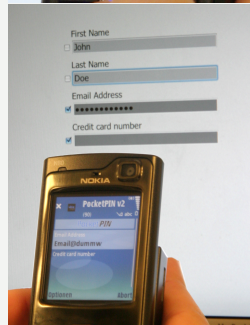
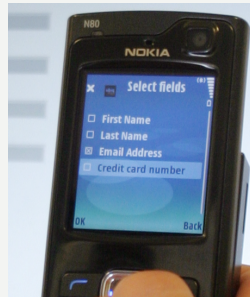
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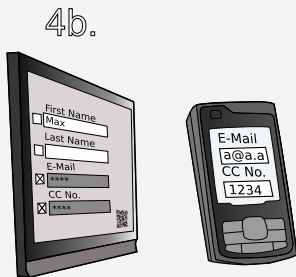
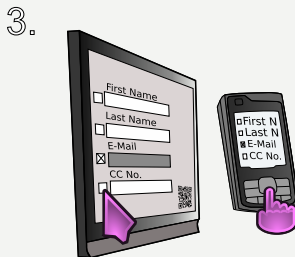
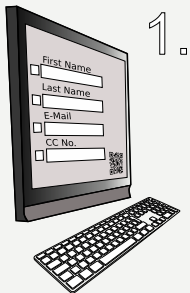
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## PocketPIN: A Privacy-Respectful Input Method for Public Terminals

- an extension of MobilePIN for private information input on public terminals
- allows not only PINs, but arbitrary content and fields
- users can choose which fields are deemed “private”
- “private” fields can be entered only on the mobile device and are obfuscated on the public display



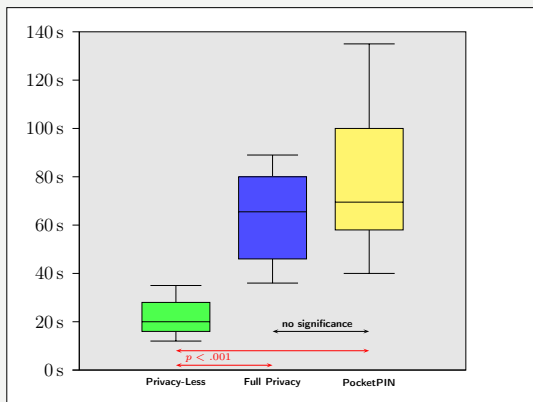


# User Study

- 12 participants (avg. 25 yrs (min: 21, max: 31), 4 female/8 male)
- all own a mobile phone and claim to have high experience
- Intra-Subject Factorial Design
- Independent variable: *privacy mode*
  - No Privacy
  - Full Privacy
  - Mixed Mode (PocketPIN)
- Dependant variables:
  - quantitative: *task completion time* (using a stop-watch)
  - qualitative: *user satisfaction, experienced privacy* (questionnaire)
- Order of modes was distributed uniformly amongst participants
- Task: enter First/Last Name, Email address and Credit Card Number in each mode (in PocketPIN mode the choice of “private” fields was left to each user)

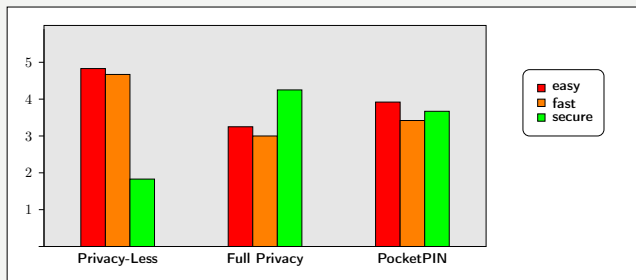


# Results: Input Times



- Users starting with PocketPIN were faster in full private mode and vice versa (regardless of how many “private” fields they had selected)

# Results: Usability and Privacy



- 10/12 users would prefer to see *all* input fields (at least on short forms)

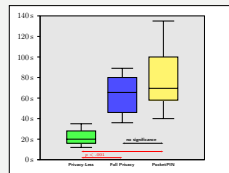
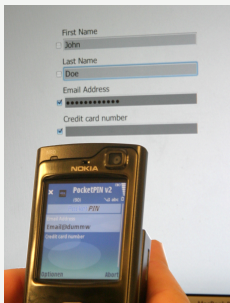
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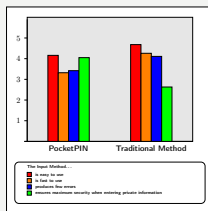
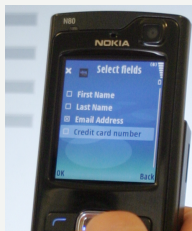
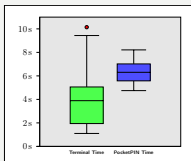
- 2D [QRCode™] marker contains:
  - [Bluetooth™] address of the ATM
  - [MD5] hash of the ATM's public [RSA] key
  - a challenge token



- after capturing, the mobile device connects to the given address
- the ATM sends its public key unencrypted, which the mobile compares to the given hashcode
- the mobile device sends the given challenge encrypted to the ATM  
⇒ ATM knows the mobile read the marker
- the mobile sends a random challenge which the ATM decrypts and sends back  
⇒ mobile knows the ATM actually has the right private key
- due to the low entropy (in MobilePIN only numbers 0-9 and some few control characters), messages are padded [using OAEP]



# Questions?





# Related Work

- Eye-Gaze based authentication/password entry (e.g. Kumar et al.; De Luca et al.)
- Increasing input complexity (e.g. Tan et al.: two-step character selection; Moncur et al.: graphical passwords; Roth et al.)
- Biometrics (e.g. Coventry et al.)
- Additional hardware (e.g. Patel et al.: accelerometer data; Deyle et al. or Sasamoto et al.: tactile feedback)
- Using mobile devices to display censored regions of the screen (Sharp et al.)