

Exercise 5 – Mensch-Maschine-Interaktion 1

Task 1: Paper Prototyping

Now you will create paper mockup of your system, thereby make sure that the prototype fulfills all following requirements.

1. Design Your Task(s)

Create a paper prototype, which can be used for a user evaluation. To minimize the work load, think about the scenario of the last exercise and design the tasks, which the participants of the study will be asked to do. You only have to design those parts of the prototype, which are necessary to perform these tasks.

Write down your task(s): *E.g. your scenario is about a plane booking website: “John wants to buy a plane ticket. He opens the browser and types in the URL. He then searches for a field to type in his destiny and his preferred date...”*

2. Design the Prototype

Draw your prototypes by **hand**. You can use colored paper, scissors, post-its but keep it simple. It's just a prototype! Anyway, think about all **necessary key scenes**. A user shall be able to perform a **complete walkthrough**.

Keep in mind that there are **all kinds of interface elements**. Think about the best choice for your prototype.



