

3 Theories of Learning

3.1 Overview of Learning Theories



3.2 Behaviorism

3.3 Cognitivism

3.4 Constructivism

3.5 Learning as Social Process

Literature:


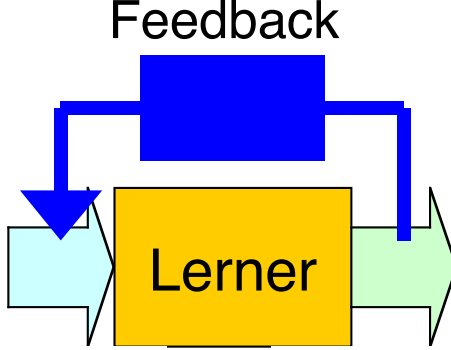
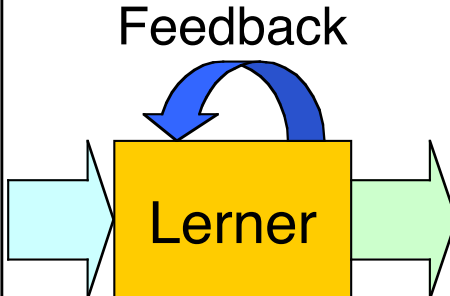
B.R. Hergenhahn, M. H. Olson: An Introduction to Theories of Learning, 6th edition, Prentice-Hall 2001, Revised edition 2012

Learning is a Difficult Topic: Imprinting

- Konrad Lorenz (1952):
 - Chicklets of geese (Greylag geese) bond with the first moving stimulus they perceive – even if this is not a goose but a human being
 - Change of behavior typical for species
- Did the chicklets "learn"?
 - Is this "unlearned behavior"?
 - No "reinforced practice"
 - Definitely "experience"-based



Theories of Learning: Overview

	Behaviorism	Cognitivism	Konstruktivism
Developed in	1913	1920	1945
Paradigm of learning	Stimulus–Reaction	Solving problems	Constructing knowledge
Evaluation according to	Factual knowledge	Conceptual knowledge	Overall competence
Model of information flow	 <p>Input Output</p>	 <p>Feedback</p> <p>Input Output</p>	 <p>Feedback</p> <p>Input Output</p>
Typical software	Computer-Aided Instruction (CAI)	Computer/Web-Based Training (CBT/WBT)	Simulation Micro World

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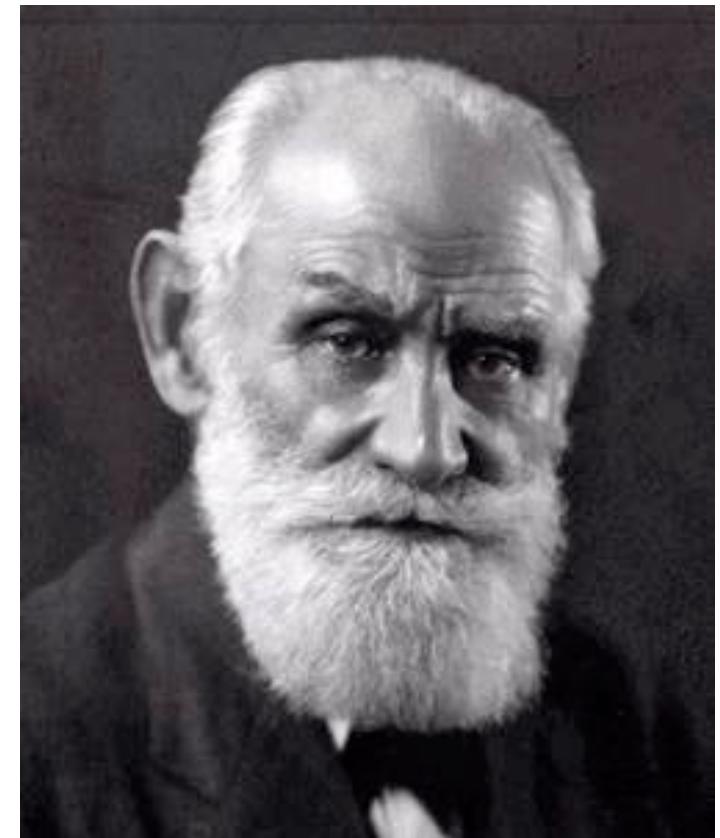
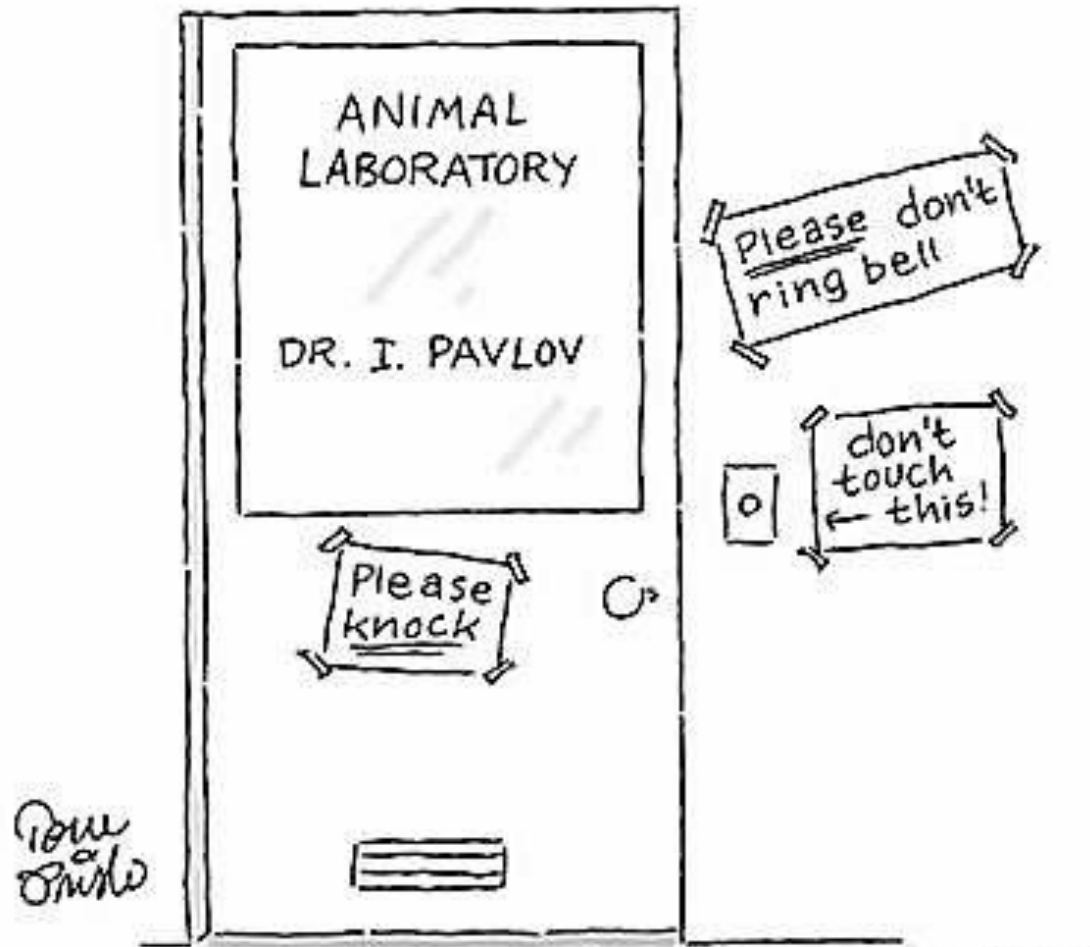
3.5 Learning as Social Process

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http://www.psywww.com/intropsych/ch05_conditioning/

Classical Conditioning: Ivan Petrovich Pavlov

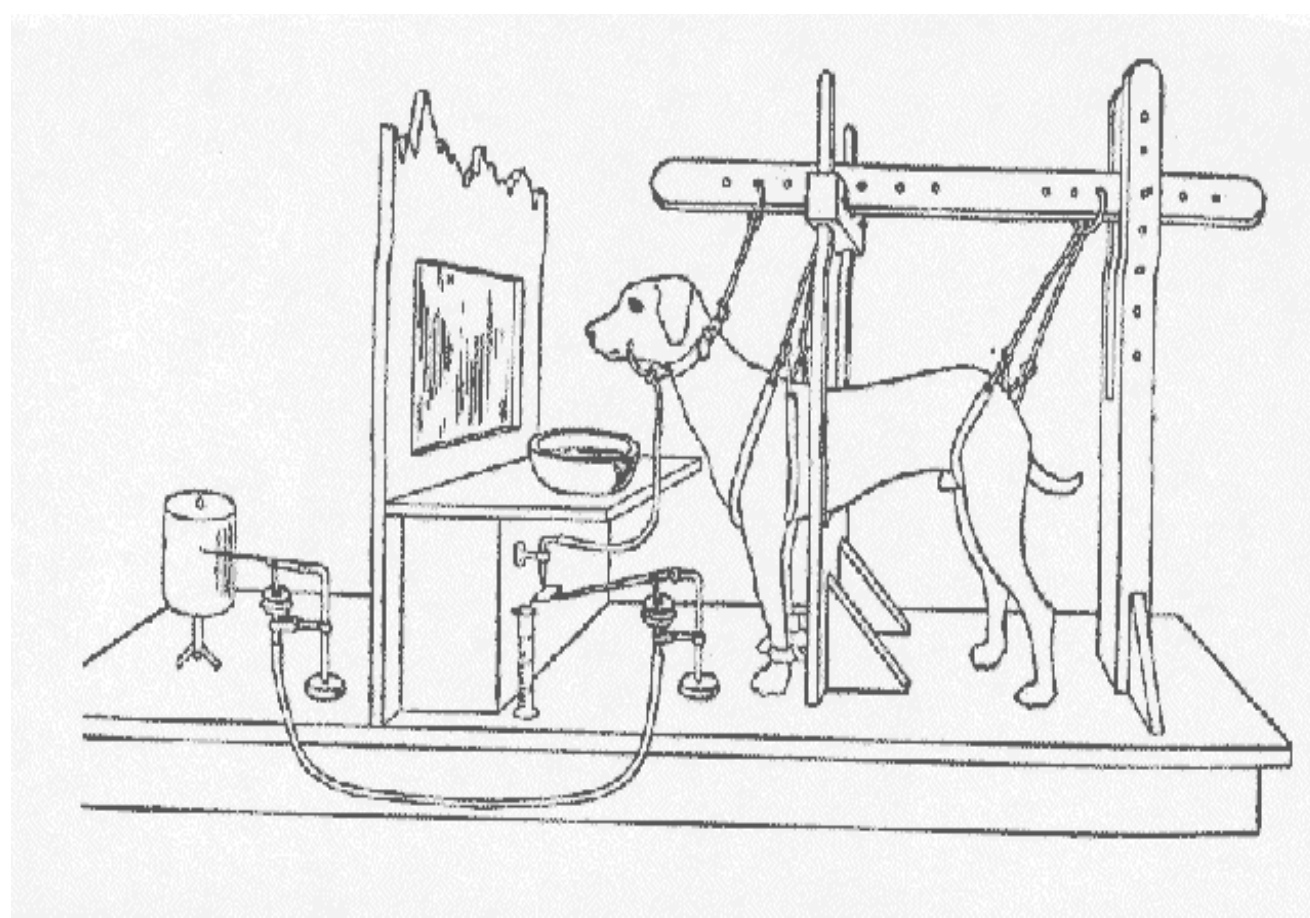


Ivan Pavlov (1849 – 1936)

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Conditioning

- Unconditioned stimulus (US)
 - e.g. meat
- Conditioned stimulus (CS)
 - e.g. sound
- Unconditioned reaction (UR)
 - e.g. saliva
- Conditioned reaction (CR)
 - e.g. saliva
- CR and UR
 - same quality
 - CR lower magnitude than UR



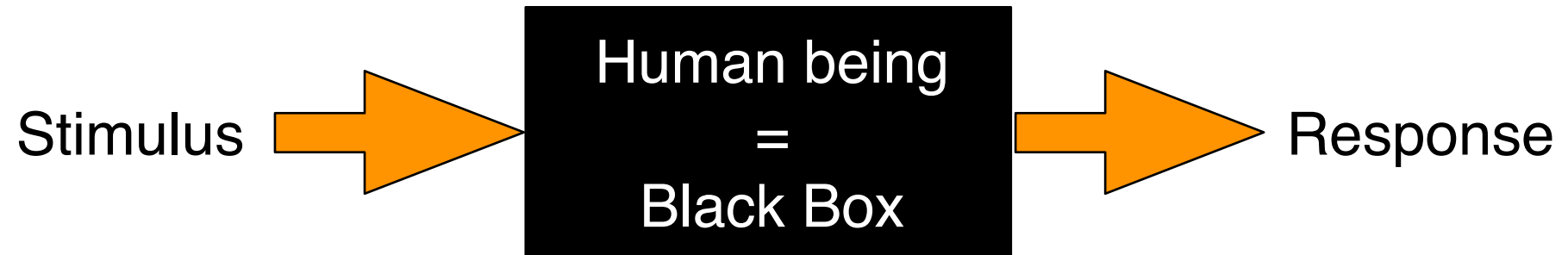
- Unconditioned behavior:
 $US \rightarrow UR$
- Training:
 $US + CS \rightarrow UR$
- Conditioned behavior:
 $CS \rightarrow CR$

Bild: <http://www.acs.appstate.edu>

Examples of Classical Conditioning

- Please think about examples in daily life where classical (Pavlov-like) conditioning takes place for humans!

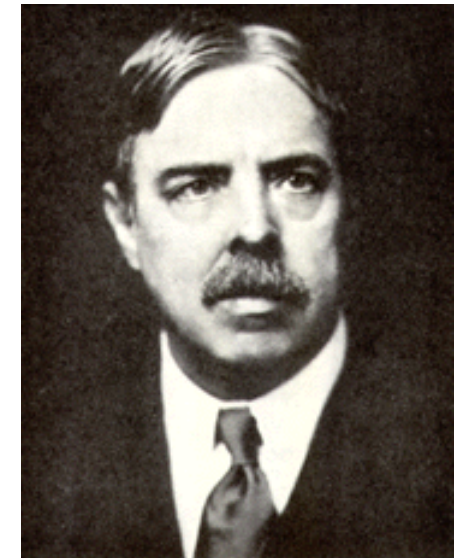
Paradigm of Behaviorism



- Elaborate the laws of the relationship between stimulus and response
- **Learning** in behaviorism:
 - To condition the responses of the learning subjects to certain stimuli
- Not only Pavlov-like classical conditioning!

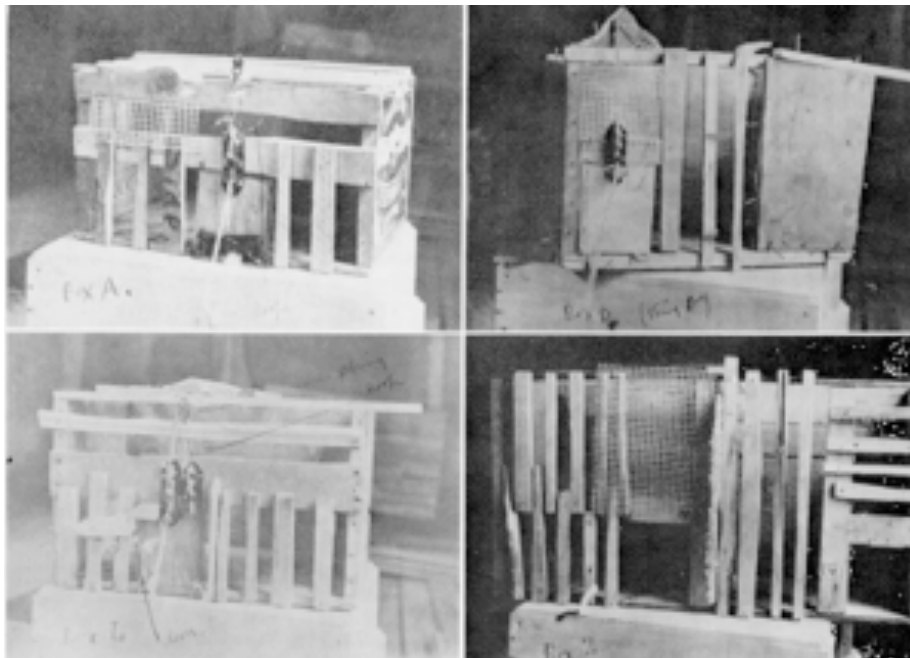
Edward Lee Thorndike: Connectionism

- Connection = neural connection between stimulus and response
- Assumption: All mammals learn in the same manner
 - Experiments with animals (e.g. cats and monkeys)
- Implicit assumption:
 - There is no reasoning involved in learning



Edward Thorndike
(1874 – 1949)

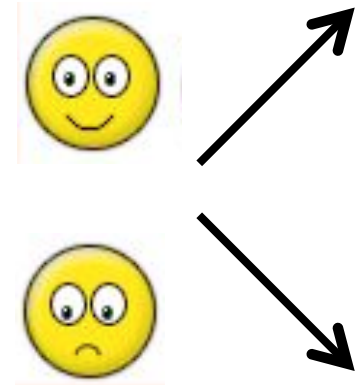
Before the main
behavioristic
movement!



Thorndike puzzle boxes for cats

Thorndike: Law of Effect

- Response followed by a reward
→ strength of connection is increased
- Response followed by a punishment
→ strength of connection is decreased
- Revised law of effect (1930)
 - rewards work for reinforcement of connections
 - punishments do not influence the strength of a connection



Burrhus Frederic Skinner: Operant Conditioning

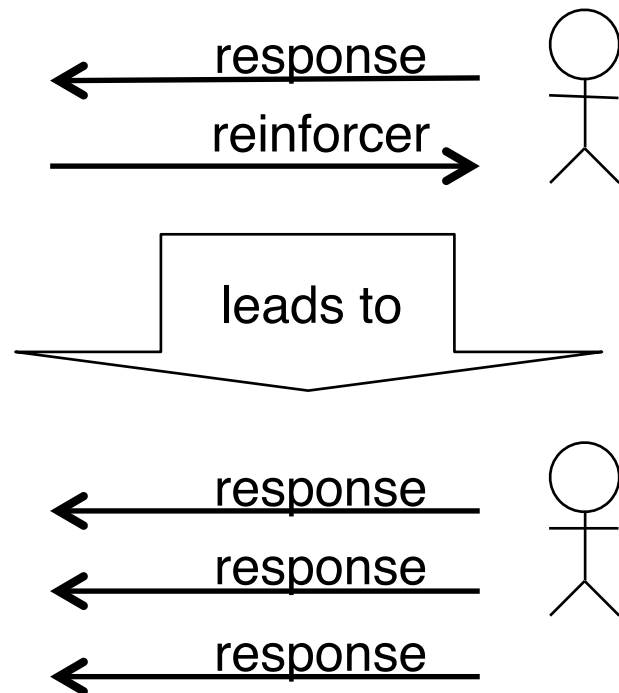
- Radical behaviorism
 - Rejects to use terms like “drive”, “motivation”
- Behavior
 - ***Respondent behavior***
 - » Elicited by known stimulus
 - » Controlled by its *causes*
 - » ***“Type S” conditioning*** (Pavlov-like)
 - ***Operant behavior***
 - » Not elicited by known stimulus
 - » Just "emitted" by organism, seems to appear spontaneously
 - » Probability of certain behavior is modified according to *consequences*
 - » ***“Type R” conditioning*** (operant conditioning)



B.F. Skinner
(1904 – 1990)

Principles of Operant Conditioning

- A response followed by a reinforcing stimulus tends to be repeated.
- “The only defining characteristic of a reinforcing stimulus is that it reinforces.”

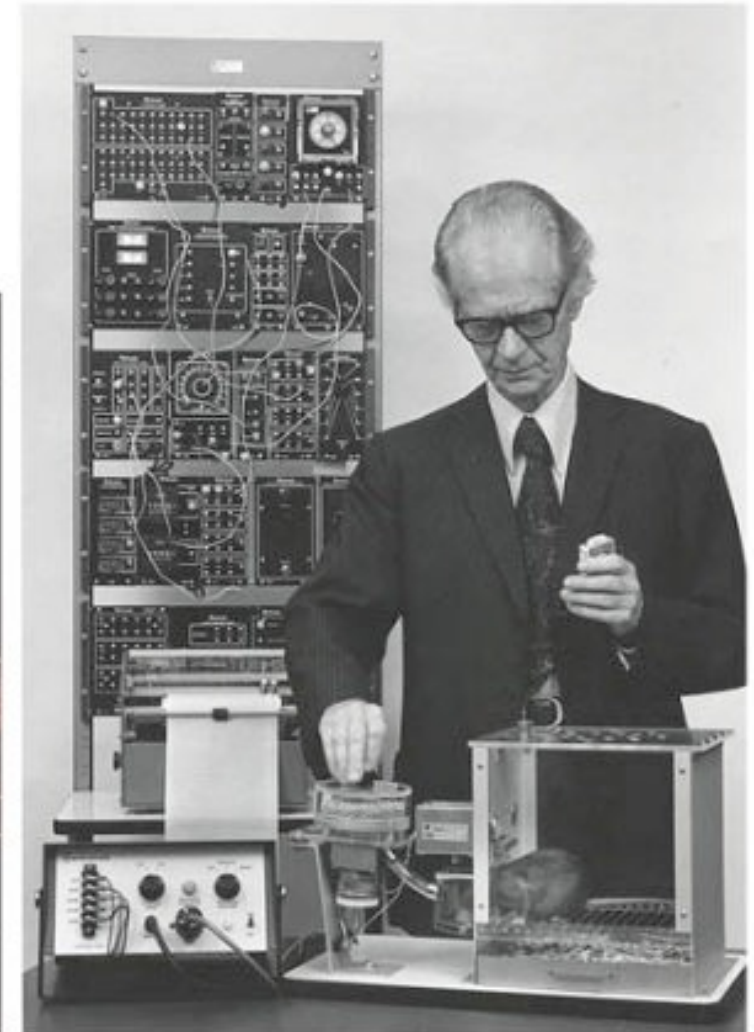


To modify behavior:

- Find something that is reinforcing
- Wait until desired behavior appears
- Immediately reinforce!

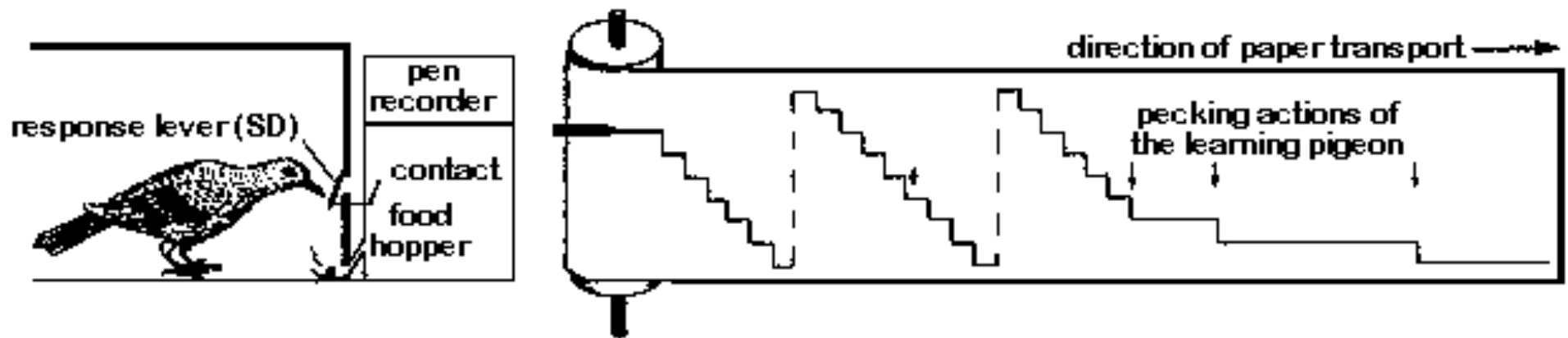
The Skinner Box

- Grid floor (can be used for electric shocks)
- Light
- Lever
- Food cup (reinforcement)



Purely Observational Approach

- Reproducible experimental conditions:
 - “A pigeon is brought to a stable state of hunger by reducing it to 75 percent of its weight when well fed. It is put into an experimental cage for a few minutes each day. A food hopper attached to the cage may be swung into place so that the pigeon can eat from it. A solenoid and a timing relay hold the hopper in place for five sec. at each reinforcement.” (B.F. Skinner)
- Automated collection of data:



'SUPERSTITION' IN THE PIGEON

B. F. Skinner, *Indiana University*

First published in *Journal of Experimental Psychology*, 38, 168-172 (1947)

Discriminative Operant Conditioning

- Combination of cause- and effect-based conditioning
- Example:

Light switched on → animal presses lever → food is dispensed
discriminative stimulus → *operant response* → *reinforcing stimulus*

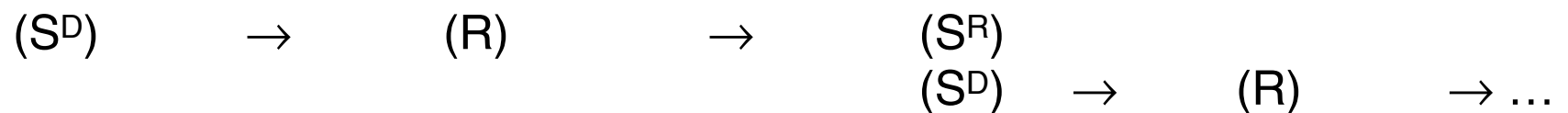
(S^D) → (R) → (S^R)


Association of interest

Is this the same as classical (Pavlov-style) conditioning?

Chaining

- *Chaining:*
Reinforcing stimulus of one response acts as discriminative stimulus for another response
- Backward chaining: Adding a new stimulus to conditioned behavior
- Example:
in test chamber → orient toward lever → light switched on → presses lever → ...



Could we use this technique to learn animals to do tricks?

Shaping of Behavior

- Over time, step-wise reinforcement of behaviors *shapes* behavior.
- Example:
 - How can we make pigeons to turn clockwise (completely)?
 - ***Please describe how you would approach this task!***
- Is this learning? teaching?



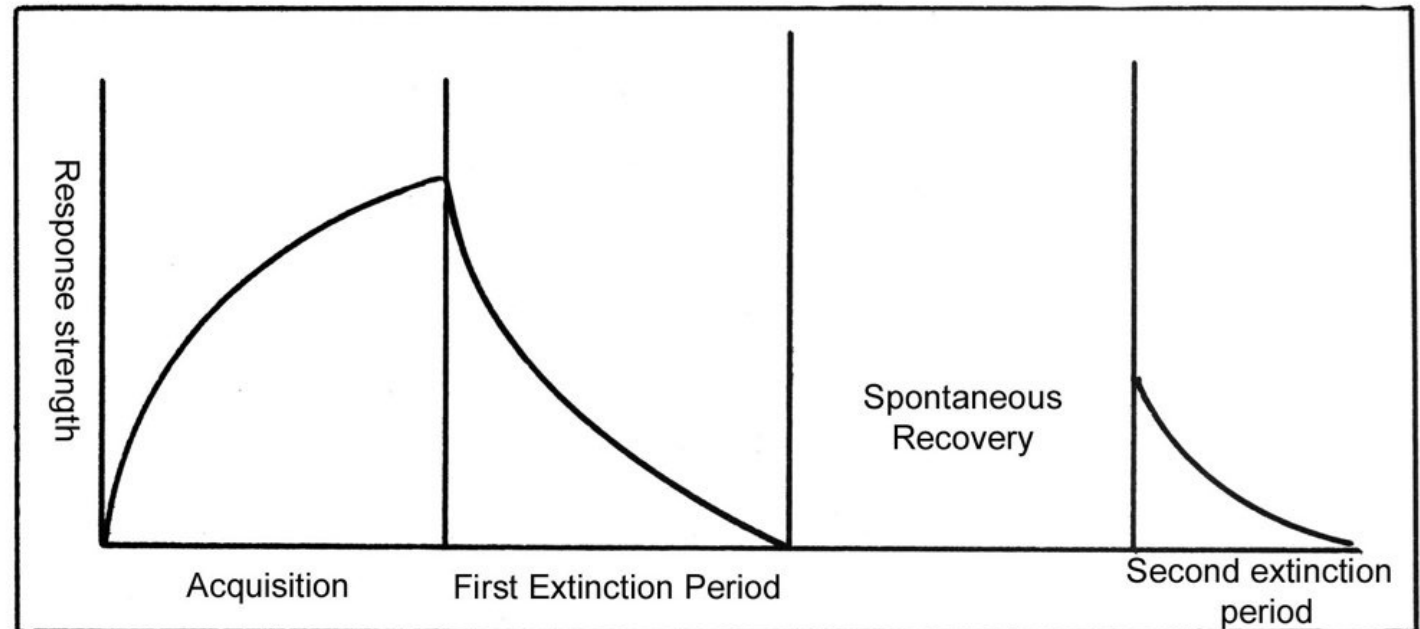
Watch B. F. Skinner with a Conditioned Pigeon



www.youtube.com/watch?v=TfQIkGwE2U

Extinction, Recovery

- **Extinction:**
 - Removal of reinforcement
 - Gradual process
- **Spontaneous Recovery:**
 - Learned behavior reappears
- Extinction has to be repeated several times

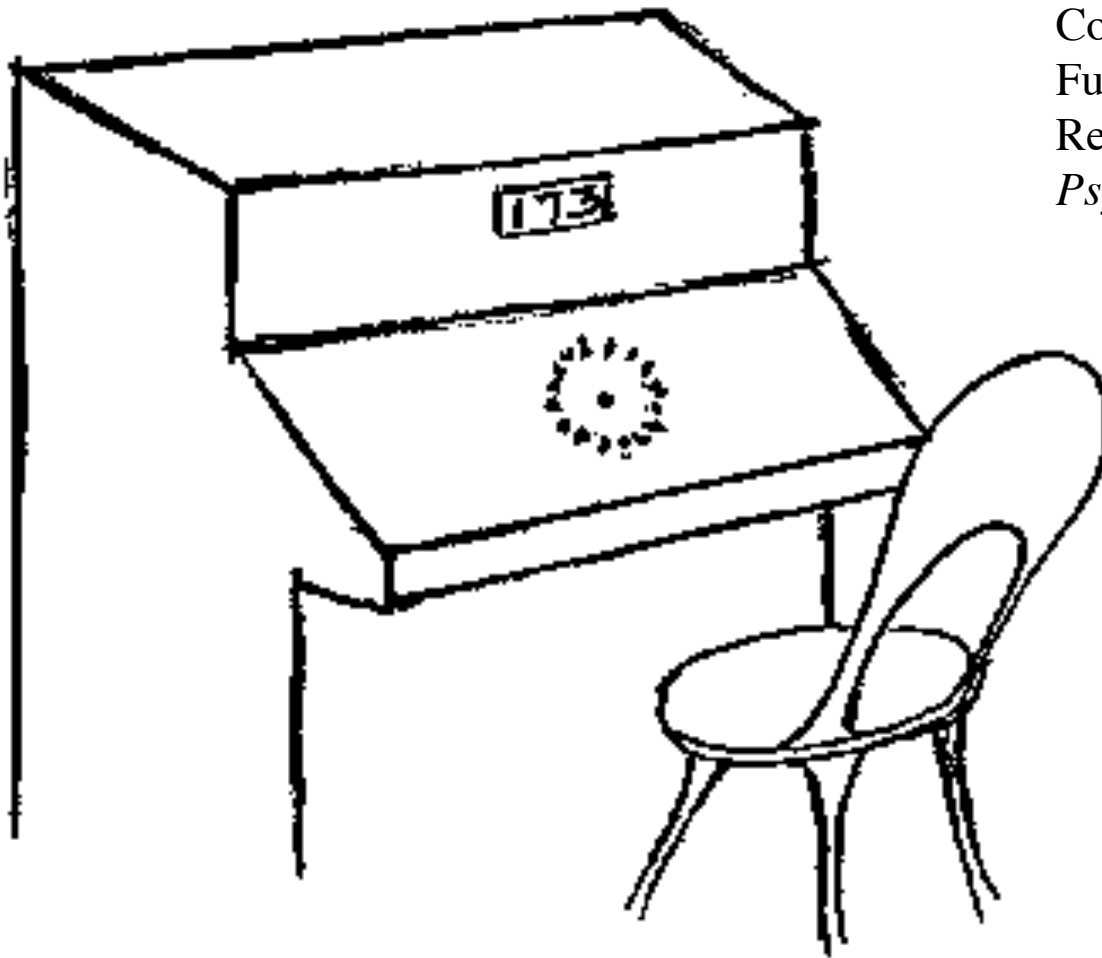


http://www.psywww.com/intropsych/ch05_conditioning/extinction_and_spontaneous_recovery.html

Superstitious Behavior

- ***What happens if the reinforcement appears randomly, independent of what the subject animal is doing?***
 - E.g. food is dispensed at random times
- ***Can you give examples of superstitious behavior of this kind in humans?***

Example: Multi-Armed Bandit



Wright, John C.: »Consistency and Complexity of Response Sequences as a Function of Schedules of Noncontingent Reward« *Journal of Experimental Psychology* 63 : 601-9, 1962.

Read it up in:

Paul Watzlawick. *How Real is Real? Confusion, Disinformation, Communication.*

New York:Vintage, 1977

(Dt.: *Wie wirklich ist die Wirklichkeit?*)

See also

http://www.alex-sk.de/D_Wright.html

Negative Reinforcement and Punishment

- Negative reinforcement:
 - removed something desirable
- Punishment:
 - adds something non-desirable
- Estes (1944)
 - Punishment turned out as effective only in a very short time range
 - In the long run no more effective than „extinction“
- Skinner: Short term effect of punishment reinforces the punisher.

Criticism of Behaviorism

- *(to be completed in classroom)*
- **Please list criticisms on the behaviorism approach to learning!**

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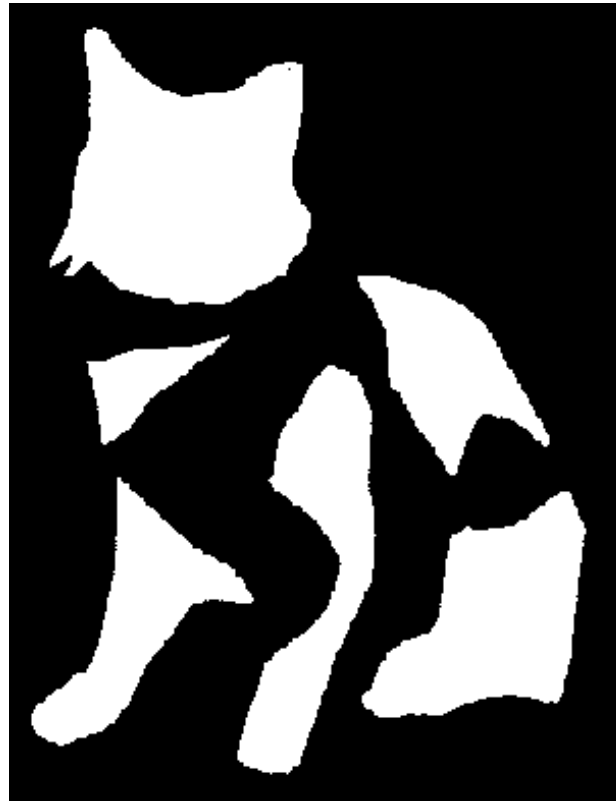
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The Gestaltists: Focus on the Human Being

- Kurt Lewin (1890 – 1947):
 - Field theory of human motivation
 - All psychological facts a human experiences make up a person's *life space*.
 - The totality of these events determines behavior at any given time.
 - A person exists in a continually changing field of influences, and a change in one of them affects all the others.
 - Active role of the brain: acts on sensory information
- Max Wertheimer (1880 – 1943)
 - Gestalt laws for human perception
 - Rules for subjective interpretation of information by humans

Gestalt Law: Law of Closure



http://www.doit.gmu.edu/inventio/issues/Spring_2004/Coppola1_print.html

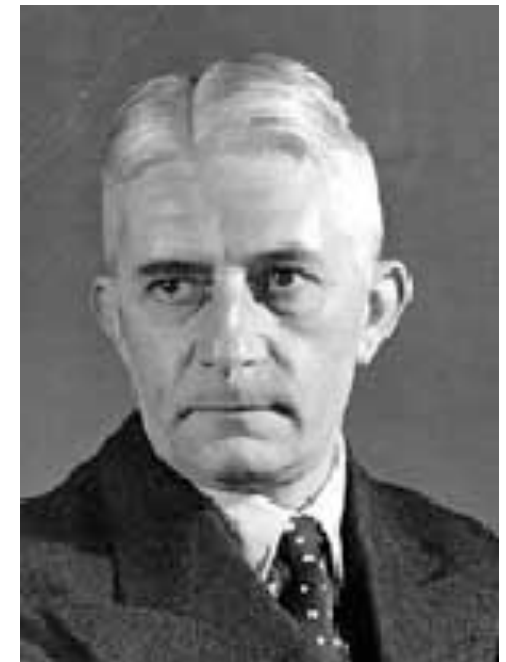
Gestalt Law: Law of Familiarity

- Human perception groups elements which give a known meaning.
- Several different interpretations of the same information are possible.



Wolfgang Köhler: Problem Solving in Apes

- Experiments with chimpanzees
 - Usage of tools, combinations, ...
- Chickens would not be able to do that!
 - „Insightful learning“

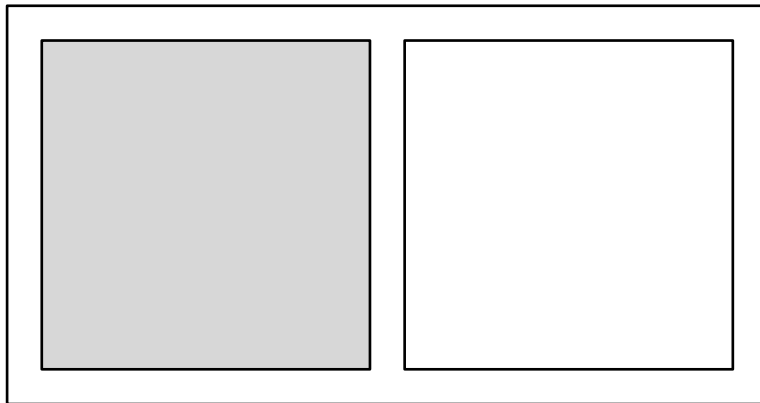


Wolfgang Köhler
(1887 – 1967)

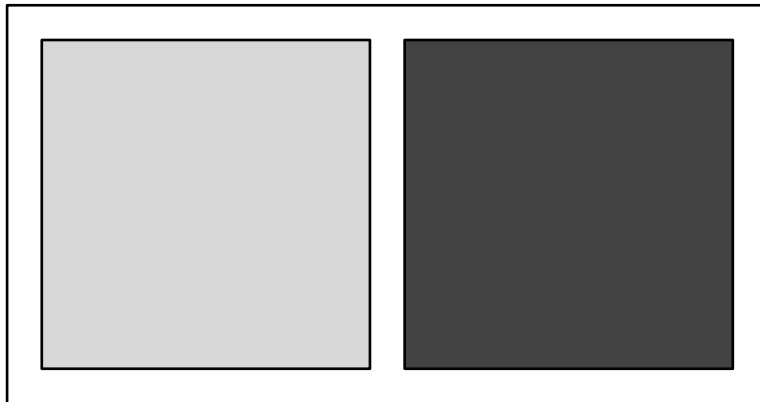
www.youtube.com/watch?v=FwDhYUIbxiQ

Wolfgang Köhler: Transposition

An experiment beyond stimulus-response connections:



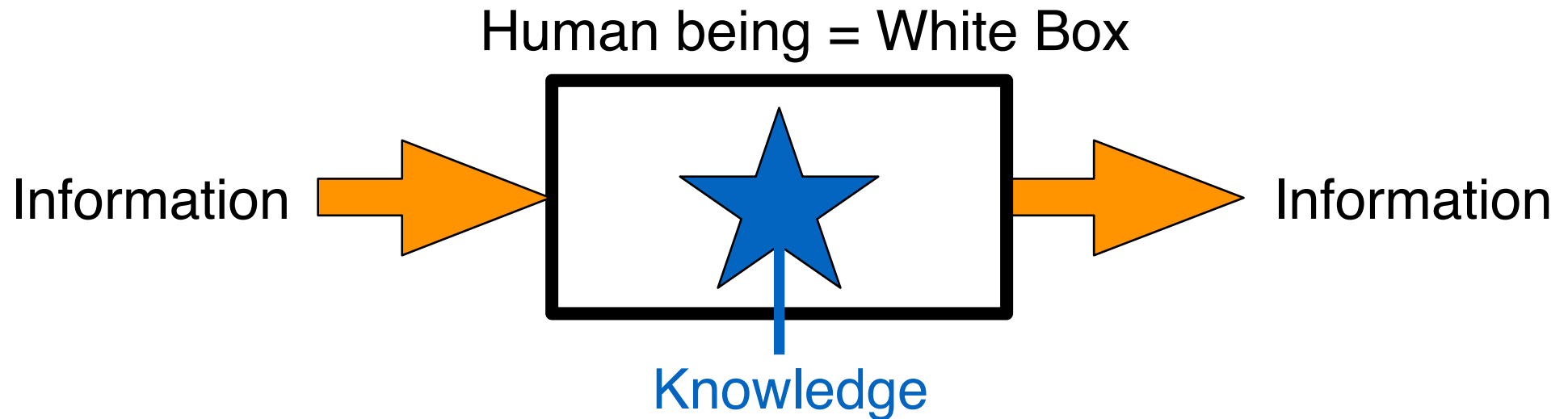
Stimuli during Preliminary Training:
Animal is fed only on light grey surface



Stimuli during Transposition Test:
Which surface is preferred, light or dark grey?

Transposition: Principle learned in one problem,
applied to another problem

Paradigm of Cognitivism



- *Cognition:*
 - Conception (Begriffsbildung)
 - Perception (Wahrnehmung)
 - Recognition (Wiedererkennen)
 - Reasoning (Schlussfolgern)
- *Learning:*
 - transformation of information to knowledge

Jean Piaget: Development of Intelligence

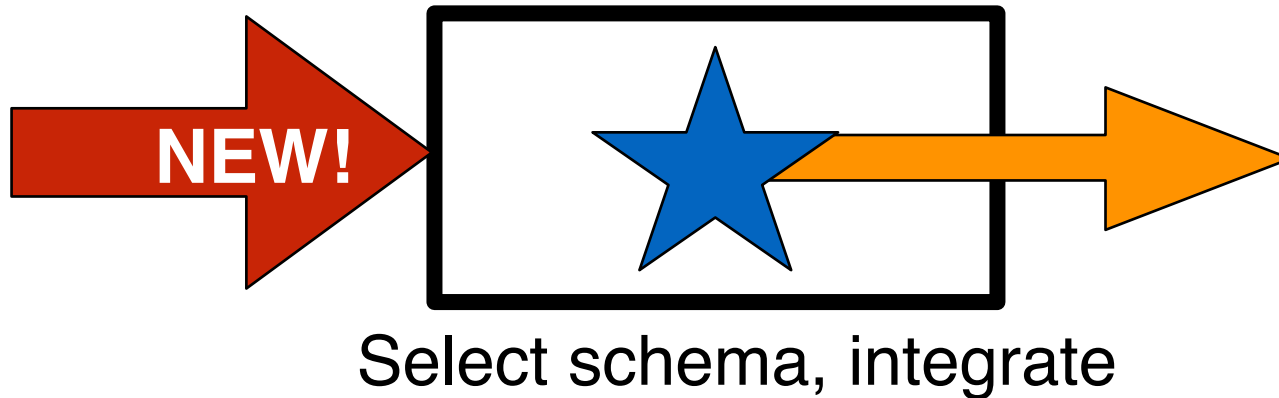
- Studies of variables influencing test performance of children
- **Schema**
= potential to act in a certain way
 - E.g. “grasping”
- **Content**
= particular manifestations of a schema (in response to specific stimuli)
 - Overt manifestations (e.g. reflexes, physical reactions)
 - Covert manifestations (thinking)



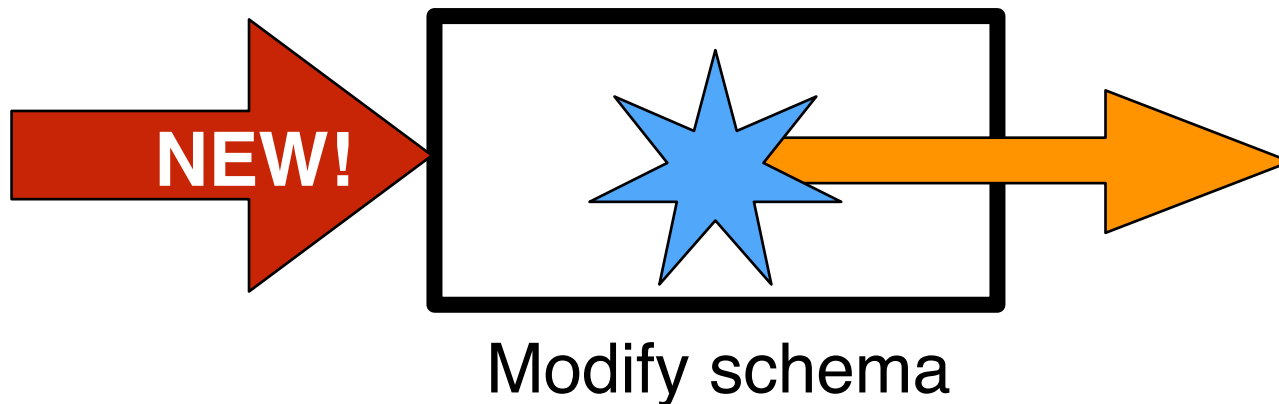
Jean Piaget
(1896 – 1980)

Assimilation and Accommodation

Assimilation (understanding):



Accommodation (learning):



Learning and Failure

How is the development of knowledge related to failure?

Do all people learn in the same way from an experience?

Robert Gagné: Behaviorism & Cognitivism

- Eight kinds of learning processes:
 - Signal learning (similar to Pavlov's theory)
 - Stimulus response (similar to Thorndike's Instrumental Conditioning)
 - Chaining (as described by Skinner)
 - Verbal association
 - Discrimination learning
 - » Different/identical responses to different stimuli
 - Concept learning
 - » Generalization, classes, categories
 - Rule learning
 - » Being able to demonstrate some defined behavior (e.g. calculating)
 - Problem solving



Robert M. Gagné
(1916 – 2002)