

Online Multimedia

Winter Semester 2019/20

Tutorial 07 – NodeJS



Today's Agenda

- Quicktest 😊
- NodeJS:
 - Setup
 - Express Generator
 - Routes & Middleware
- Break Out
- Quiz



OPEN LAB DAY

Current Research
Student Projects

Medieninformatik
Mensch-Maschine-Interaktion
Human-Centered Ubiquitous Media

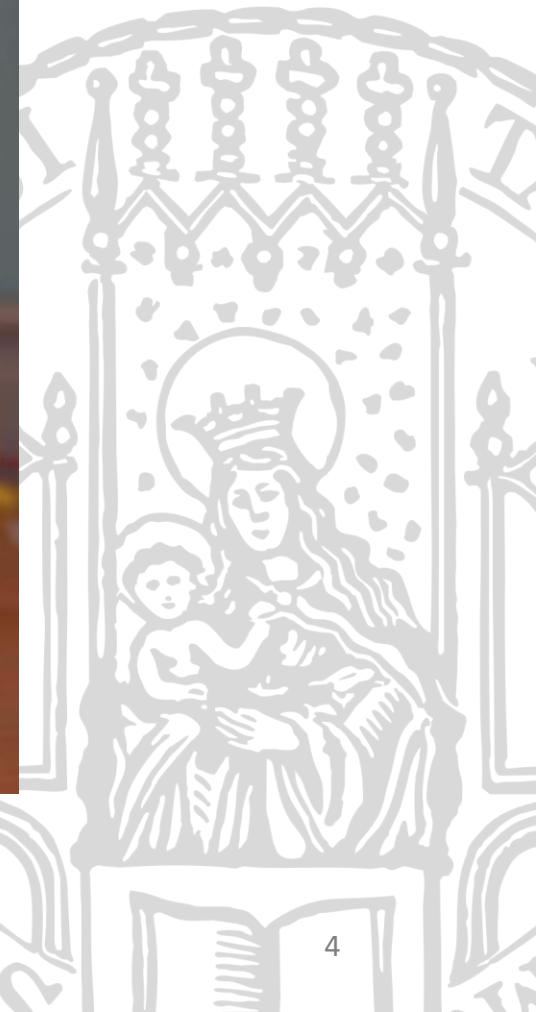
9. DEC 2019

18:00-21:30
Frauenlobstr. 7a



medien.ifi.lmu.de/openlab





NodeJS



NodeJS - About



- What is it?
“Node.js® is a platform built on Chrome's JavaScript runtime for easily building fast, scalable network applications” (official website, nodejs.org)
- Node apps are JavaScript files → no additional language
- Why do we want it?
 - non-blocking I/O
 - scalability
 - web-apps can act as standalone web-server
 - largest ecosystem of open source libraries

NodeJS – Who is using it?



NETFLIX

ebay

Linked in



U B E R

<https://github.com/nodejs/node-v0.x-archive/wiki/Projects,-Applications,-and-Companies-Using-Node>

Installing NodeJS

- Windows and Linux:
 - Download installer and run it
<https://nodejs.org/en/download/>
 - make sure to install npm during the installation (default)
- OS X
 - Option 1: download and install package from nodejs.org
<https://nodejs.org/en/download/>
 - Option 2: Homebrew
brew install node
<http://shapeshed.com/setting-up-nodejs-and-npm-on-mac-osx/>
- Find out if the installation was successful. Type in a terminal:
 - node -v
 - npm -v



Starting a node app from the Command Line

- On your own machine:
\$ node <path_to_file>
- On a CIP pool computer:
\$ nodejs <path_to_file>



Hello World!

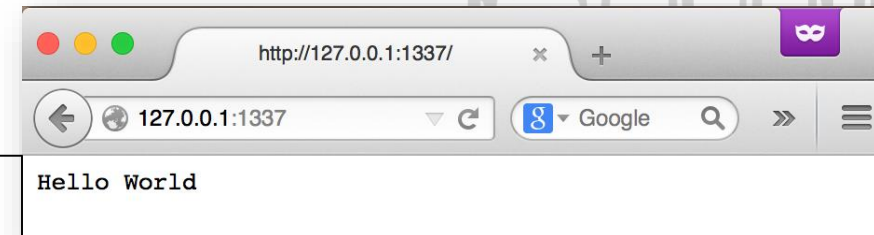
```
var http = require('http');
var port = 8976;
var host = '127.0.0.1';

var server = http.createServer((request, response) => {
  response.writeHead(200, { 'Content-Type': 'text/plain' });
  response.end('Hello World\n');
});

server.listen(port, host);
console.log(`Server running at http://${host}:${port}/`);
```

Then in a the terminal type:

```
$ node helloworld.js
```



examples/helloworld.js

Node Package Manager



- Node is highly modular and extensible with “packages”
- npm allows you to easily handle packages from the command line and declare them as dependencies
- Most important operations:
 - Global package installation
`npm install -g PACKAGE [PACKAGE2 PACKAGE3 ...]`
 - Local package installation (only for the app)
`npm install PACKAGE [PACKAGE2 PACKAGE3 ...]`
 - Local package installation & saving to dependencies list:
`npm install --save PACKAGE [PACKAGE2 ...]`

Package script – package.json

```
{
  "name": "examples",
  "version": "1.0.0",
  "description": "",
  "main": "app.js",
  "scripts": {
    "start": "nodejs app.js"
  },
  "author": "",
  "license": "MIT",
  "dependencies": {
    "body-parser": "^1.14.1"
  }
}
```

\$ npm install
installs all dependencies that are listed in the package script into the node_modules directory

Require

- To import a module, you use `require()`:

```
var http = require('http');
```

- Mind the difference:

```
require('module');
```

```
require('./module');
```

- Without path specification, node tries to import from the `node_modules` directory (dependencies managed by npm)
- With path specification you refer to your own modules
 - `module.exports = something;` defines *what* is exported

ES6 import/export

examples/doublerequire.js

```
// lib.js
function double (x) {
    return x * 2;
}

module.exports = {
    double: double,
};
```

```
// main.js
var double = require('./lib').double;
console.log(double(2));
```

examples/doubles6.js

```
// lib.js
export function double (x) {
    return x * 2
}
```

```
// main.js
import { double } from './lib';
console.log(double(2));
```

Hands On: Create your first node app

- Open a bash and type
`mkdir tutorial07 && cd tutorial07`
`npm init`

follow the wizard (always hitting the return key is okay).

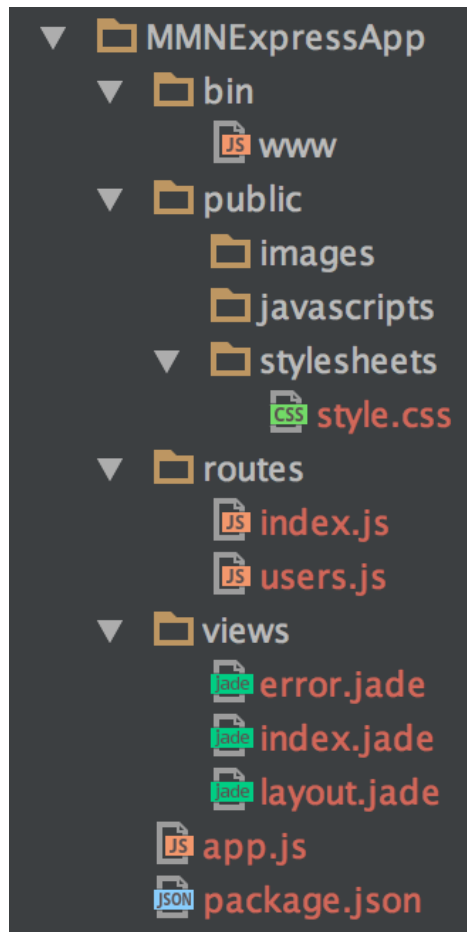
- Now you'll have your own package script `package.json` to which you can add your dependencies

Express – a web application framework

- One of the most popular NodeJS frameworks.
- Characteristics:
 - minimalistic
 - easy to use API
 - many utility methods and middleware functionalities
 - thin layer on top of NodeJS
- Side note:
 - responsible for the letter **E** in the MEAN stack
- Find the documentation here: <http://expressjs.com/>



Express generator



- Goal: automatically generate the basic structure of an express app that includes **views, routes, common dependencies**
- Requirements: Install the generator globally:

```
$ npm install -g express-generator  
$ express OMMExpressApp
```
- Documentation: <http://expressjs.com/starter/generator.html>
- You still have to install the dependencies manually:

```
$ cd OMMExpressApp && npm install
```

Good to know...

- Never add the “node_modules” directory to version control (Git). It is enough to declare the dependencies in `package.json`
- Some `.gitignore` files ignore the `bin/` folder. Add it with `$ git add -f bin`

Basic Express App

```
var express = require('express');
var app = express();

app.get('/', (req, res) => {
  res.send('Hello World!');
});

var server = app.listen(3000, () => {
  var host = server.address().address;
  var port = server.address().port;
  console.log('app listening at http://%s:%s', host, port)
});
```

Breakout: Use Express Generator

- You can also generate the app on your own
 - use the express generator
 - install the dependencies
 - run the app
- For CIP pool users: we provide an express-generated app in 07-nodeks/examples/OMMExpressApp
 - install the dependencies (npm install)
 - run the app (npm start)
- Check: <http://localhost:3000>

Express Generator: bin/www

- The server process is started here (executable file)
`$ node bin/www`

- Port:

```
var port = normalizePort(process.env.PORT || '3000');
```

- `normalizePort` is also defined in this file. It simply tries to parse the port to an integer.
 - `process.env.PORT`: accesses the environment variable “PORT”
 - If there is no such environment variable, the default ‘3000’ is used.
- Common error handlers for EACCESS and EADDRINUSE

Errors

- The EACCESS error:
 - No access rights for the directory/binaries
- The EADDRINUSE error:
 - The port is already used by another application
 - Try a different port (high number) or
 - Quit the application that's using the port, e.g.
\$ killall node



Express Generator: app.js

- All non-core modules for express are imported here, e.g.
 - `var bodyParser = require('body-parser');`
Middleware that parses HTTP message bodies and stores the result in `req.body` (POST) or `req.query` (GET)
 - `var logger = require('morgan');`
HTTP Request logger (generates console output)
- Middleware and basic routing setup
`var routes = require('./routes/index');`
`app.use('/', routes);`

Express Generator: routes/*.js (1)

- **Routing** is the definition of end points (URIs)
 - Express: more details how to handle paths and routing

- Route \approx Path \approx Mountpoint \approx Endpoint

- Example:

```
app.get('/a-route/sub-route', (req, res) => {  
  res.send('You are on a sub-route.')  
});
```

<http://localhost/a-route/sub-route/>

- The route definitions can have placeholders for data
 - see a later tutorial for details

<http://expressjs.com/starter/basic-routing.html>



Express Generator: routes/*.js (2)

- Express includes a lightweight router module

```
var router = express.Router();
```

- Defining a route that handles GET requests:

```
router.get('/getRoute', function (req, res) {  
  res.send('hello world');  
});
```

- Defining a route to handle POST requests:

```
router.post('/postRoute', function (req, res){  
  res.send('hello world, from post!');  
});
```

- To use the route in the app, the router object needs to be exported:

```
module.exports = router;
```

<http://expressjs.com/guide/routing.html>

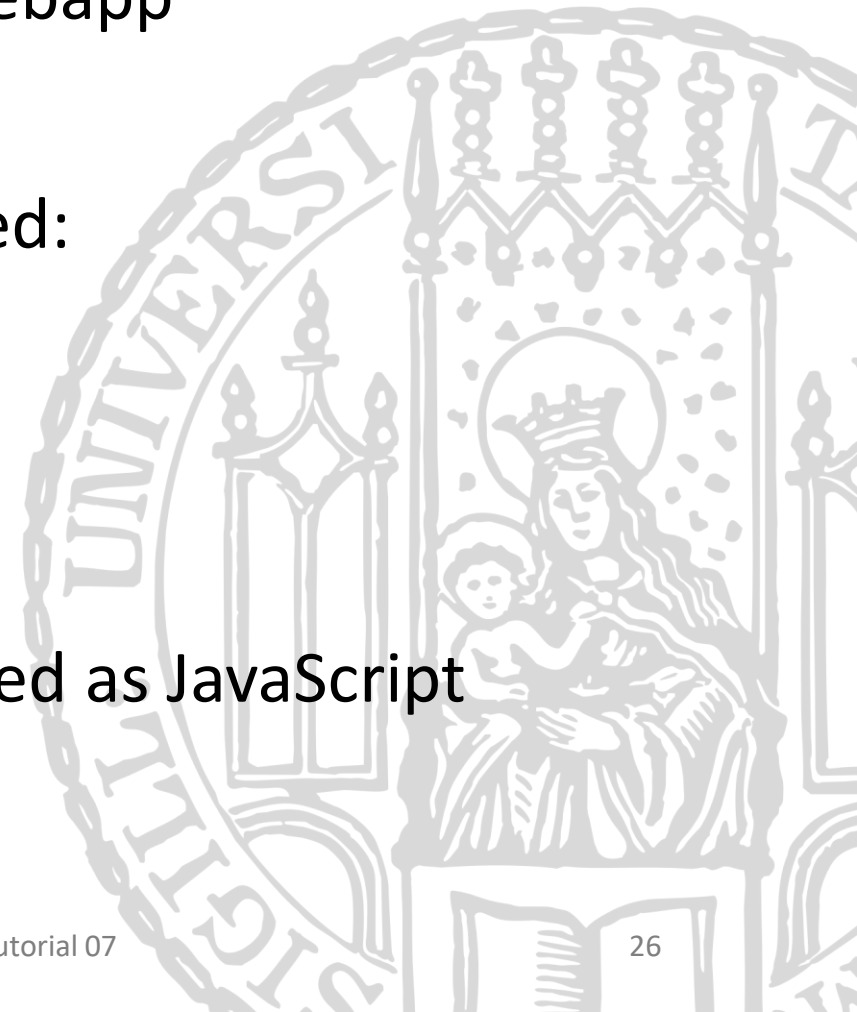


Express Generator: views/*.pug or *.jade

- Views are templates that are compiled by the webapp
- The default rendering engines are [Jade](#) and [Pug](#)
- routes/index.js shows how a template is rendered:

```
router.get('/', (req, res, next) => {  
  res.render('index', { title: 'Express' });  
});
```

- The parameters to render the template are passed as JavaScript object



Break Out: A new route

- Copy the file routes/index.js to routes/products.js
- Include the new route '/products' in app.js
- Store the product list in a variable
- The route should offer:

- **get:** the app responds with a JSON object like this:

```
{  "code": 200,  "products": [    { "name": "Product A", "price": 30, "id": "id_A" },    { "name": "Product B", "price": 50, "id": "id_B" }  ]}
```

- **post:** the app stores a new product in product list. Response:

```
{  "code": 201,  "message": "created product",  "products": [    {    "id": "d5e89b80-b56e-11e6-adf3-75d0cc9cd069",    "name": "Product C",    "price": 100  }  ]}
```

Middleware

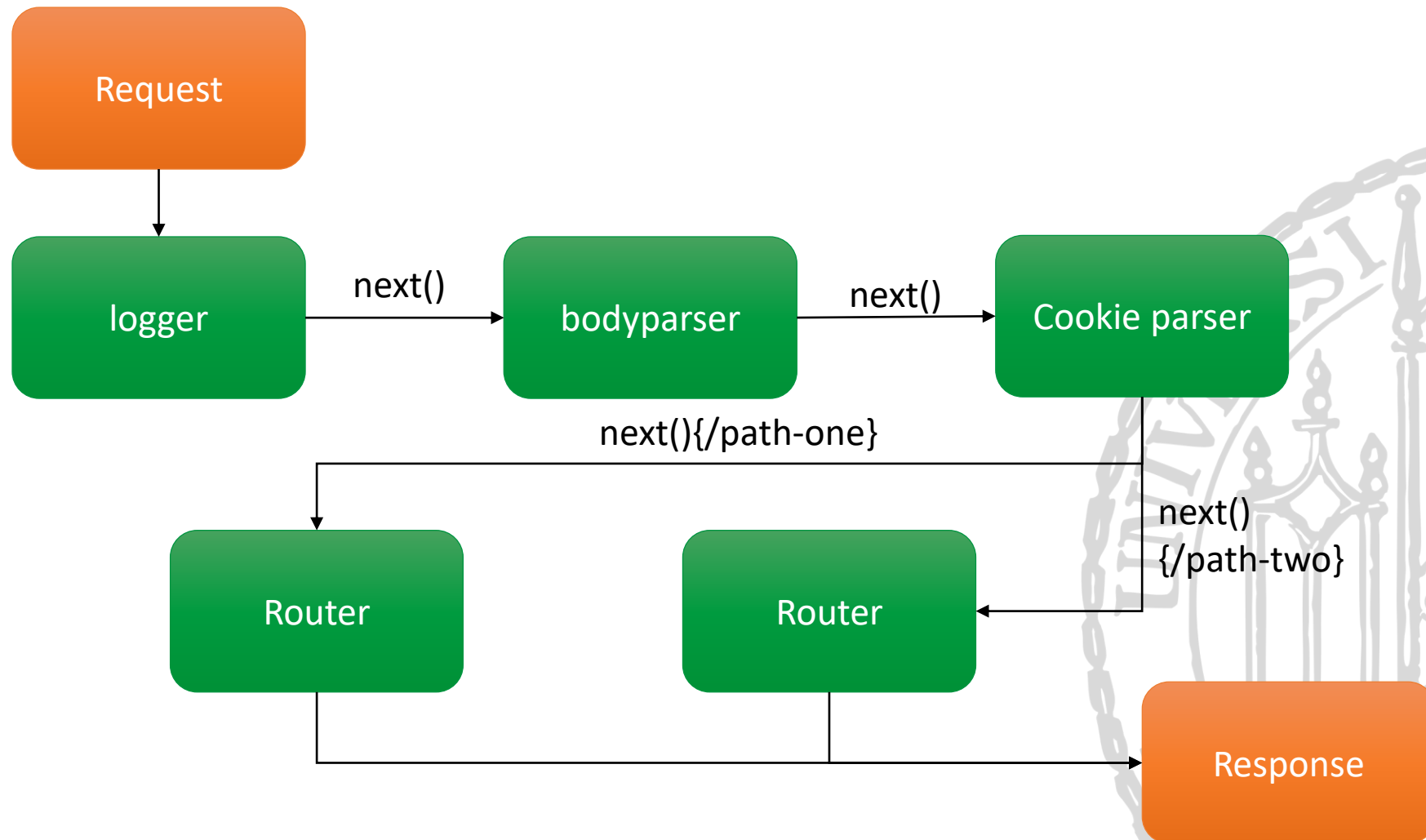
- A middleware is a function that sits between the request and the response (“in the middle”)
- Does something with the request. Typical tasks:
 - parse the HTTP message body to a JSON object (`body-parser`)
 - parse cookies (`cookie-parser`)
 - authenticate the user and (dis)allow a request
- Usually more than one middleware per route (middleware chain)

```
app.use('/', (req, res, next) => {  
  // do something with req.object  
  // then either send the response or call:  
  next();  
});
```

- An express router is a middleware!



Middleware visualization



Serving static files and directories

- Express has a built-in middleware to serve directories, e.g. for HTML, CSS, JavaScript, or image files: `express.static`

- Example usage in `app.js` to serve a directory named “public”:

```
app.use(express.static('public'));
```

- Content of the directory is accessible from the server root:

<http://localhost:3000/images/kitten.jpg>

<http://localhost:3000/hello.html>

- You can also specify a mount-path:

```
app.use('/kittens', express.static('/kittens'));
```

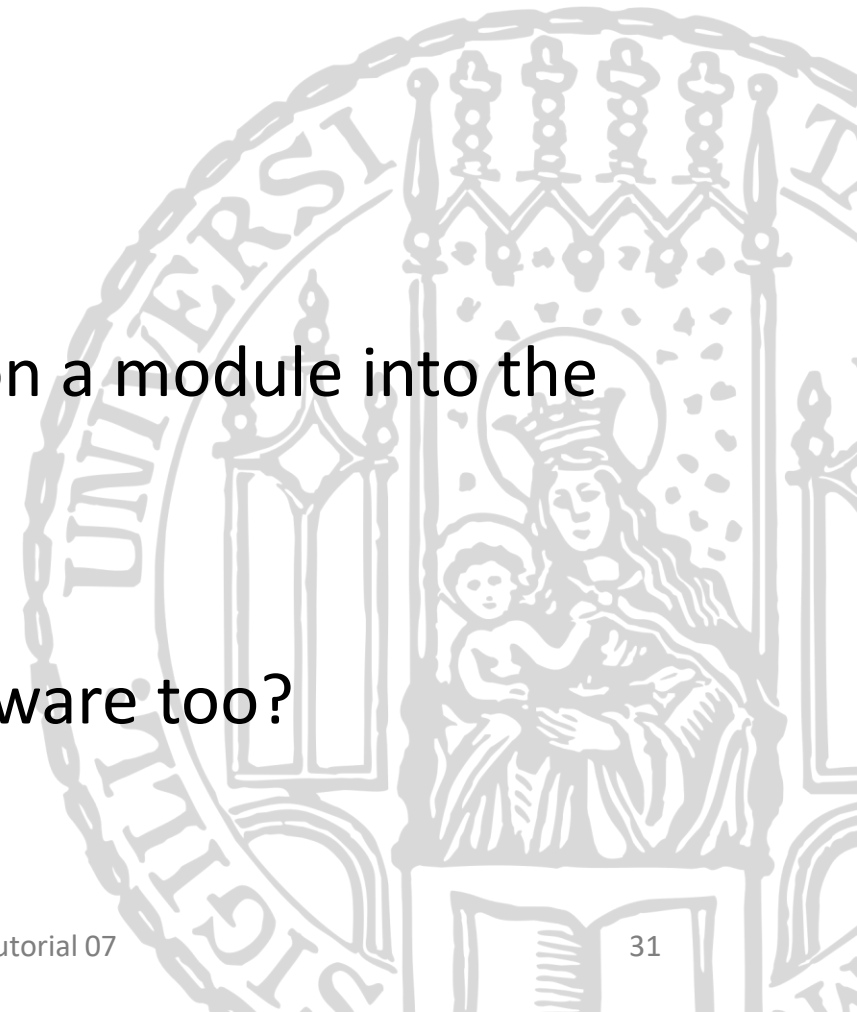
- The path is relative to the node process, so do this:

```
app.use(express.static(__dirname + '/public'));
```

<http://expressjs.com/starter/static-files.html>

Round-up Quiz

1. Where does NodeJS run, client or server?
2. What does `require(...)` do?
3. How do you generate a package script?
4. How do you conveniently save a dependency on a module into the package script?
5. What does the `body-parser` middleware do?
6. What is a middleware? Is every route a middleware too?



Thanks!
What are your questions?



Appendix



Some more links

- <http://nodeschool.io/>
- <http://nodeguide.com/beginner.html>
- <http://blog.mixu.net/2011/02/01/understanding-the-node-js-event-loop/>
- <http://docs.nodejitsu.com/articles/getting-started/what-is-require>
- <http://docs.nodejitsu.com/articles/getting-started/npm/what-is-npm>
- <http://stackoverflow.com/questions/2353818/how-do-i-get-started-with-node-js>

Sources

- <http://www.talentbuddy.co/blog/building-with-node-js-at-ebay/>
- <http://www.talentbuddy.co/blog/building-with-node-js-at-netflix/>
- <http://venturebeat.com/2011/08/16/linkedin-node/>

